

Windows PowerShell 20 Pro DigitalLifeStyle

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Jython Essentials - Samuele Pedroni 2002-03-21
Jython is an implementation of the Python programming language written in 100% pure Java, so it runs under any compliant Java Virtual Machine. The secret to Jython's popularity lies in the combination of Java's libraries and tools with Python's rapid development capabilities. With

Jython, you can write Python programs that integrate seamlessly with any Java code. And like Python, Jython can be used interactively, so you can get immediate results as you are programming. Jython Essentials provides a solid introduction to the Python language, offering a brief but thorough tour of the Python concepts

you'll need to understand to use Jython effectively. The book makes frequent comparisons between Python and Java, with special emphasis on the different object-oriented semantics of the two languages, so Java programmers can quickly get up to speed with Jython. Jython Essentials also covers the various ways in which Jython and Java can interact. For example, Jython code can create instances of pre-existing Java classes and call methods in those instances. You can write Jython classes that are direct subclasses of existing Java classes and use introspection to discern the capabilities of JavaBeans components. This book provides examples of using Jython with existing Java libraries, including the Swing GUI toolkit, the JDBC database API, the Servlet API, and various XML tools. And finally, the book shows how Jython can be used as a scripting language within a Java program. With Jython Essentials, you have everything you need to start creating applications that mix the best of Python's

interactivity and Java's robust libraries. [Kali Linux Web Penetration Testing Cookbook](#) - Gilberto Nájera-Gutiérrez 2016-02-29
Over 80 recipes on how to identify, exploit, and test web application security with Kali Linux 2
About This Book Familiarize yourself with the most common web vulnerabilities a web application faces, and understand how attackers take advantage of them Set up a penetration testing lab to conduct a preliminary assessment of attack surfaces and run exploits Learn how to prevent vulnerabilities in web applications before an attacker can make the most of it Who This Book Is For This book is for IT professionals, web developers, security enthusiasts, and security professionals who want an accessible reference on how to find, exploit, and prevent security vulnerabilities in web applications. You should know the basics of operating a Linux environment and have some exposure to security technologies and tools. What You Will Learn Set up a penetration

testing laboratory in a secure way Find out what information is useful to gather when performing penetration tests and where to look for it Use crawlers and spiders to investigate an entire website in minutes Discover security vulnerabilities in web applications in the web browser and using command-line tools Improve your testing efficiency with the use of automated vulnerability scanners Exploit vulnerabilities that require a complex setup, run custom-made exploits, and prepare for extraordinary scenarios Set up Man in the Middle attacks and use them to identify and exploit security flaws within the communication between users and the web server Create a malicious site that will find and exploit vulnerabilities in the user's web browser Repair the most common web vulnerabilities and understand how to prevent them becoming a threat to a site's security In Detail Web applications are a huge point of attack for malicious hackers and a critical area for security professionals and penetration testers to lock

down and secure. Kali Linux is a Linux-based penetration testing platform and operating system that provides a huge array of testing tools, many of which can be used specifically to execute web penetration testing. This book will teach you, in the form step-by-step recipes, how to detect a wide array of vulnerabilities, exploit them to analyze their consequences, and ultimately buffer attackable surfaces so applications are more secure, for you and your users. Starting from the setup of a testing laboratory, this book will give you the skills you need to cover every stage of a penetration test: from gathering information about the system and the application to identifying vulnerabilities through manual testing and the use of vulnerability scanners to both basic and advanced exploitation techniques that may lead to a full system compromise. Finally, we will put this into the context of OWASP and the top 10 web application vulnerabilities you are most likely to encounter, equipping you with the

ability to combat them effectively. By the end of the book, you will have the required skills to identify, exploit, and prevent web application vulnerabilities. Style and approach Taking a recipe-based approach to web security, this book has been designed to cover each stage of a penetration test, with descriptions on how tools work and why certain programming or configuration practices can become security vulnerabilities that may put a whole system, or network, at risk. Each topic is presented as a sequence of tasks and contains a proper explanation of why each task is performed and what it accomplishes.

Mastering Kafka Streams and ksqlDB - Mitch Seymour 2021-02-04

Working with unbounded and fast-moving data streams has historically been difficult. But with Kafka Streams and ksqlDB, building stream processing applications is easy and fun. This practical guide shows data engineers how to use these tools to build highly scalable stream

processing applications for moving, enriching, and transforming large amounts of data in real time. Mitch Seymour, data services engineer at Mailchimp, explains important stream processing concepts against a backdrop of several interesting business problems. You'll learn the strengths of both Kafka Streams and ksqlDB to help you choose the best tool for each unique stream processing project. Non-Java developers will find the ksqlDB path to be an especially gentle introduction to stream processing. Learn the basics of Kafka and the pub/sub communication pattern Build stateless and stateful stream processing applications using Kafka Streams and ksqlDB Perform advanced stateful operations, including windowed joins and aggregations Understand how stateful processing works under the hood Learn about ksqlDB's data integration features, powered by Kafka Connect Work with different types of collections in ksqlDB and perform push and pull queries Deploy your Kafka Streams and

ksqlDB applications to production

Collective Intelligence in Action - Satnam Alag
2008-09-30

There's a great deal of wisdom in a crowd, but how do you listen to a thousand people talking at once? Identifying the wants, needs, and knowledge of internet users can be like listening to a mob. In the Web 2.0 era, leveraging the collective power of user contributions, interactions, and feedback is the key to market dominance. A new category of powerful programming techniques lets you discover the patterns, inter-relationships, and individual profiles-the collective intelligence--locked in the data people leave behind as they surf websites, post blogs, and interact with other users.

Collective Intelligence in Action is a hands-on guidebook for implementing collective intelligence concepts using Java. It is the first Java-based book to emphasize the underlying algorithms and technical implementation of vital data gathering and mining techniques like

analyzing trends, discovering relationships, and making predictions. It provides a pragmatic approach to personalization by combining content-based analysis with collaborative approaches. This book is for Java developers implementing Collective Intelligence in real, high-use applications. Following a running example in which you harvest and use information from blogs, you learn to develop software that you can embed in your own applications. The code examples are immediately reusable and give the Java developer a working collective intelligence toolkit. Along the way, you work with, a number of APIs and open-source toolkits including text analysis and search using Lucene, web-crawling using Nutch, and applying machine learning algorithms using WEKA and the Java Data Mining (JDM) standard. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

The The Modern C++ Challenge - Marius

Downloaded from yougotthiswomen.com
on by guest

Bancila 2018-05-23

C++ is one of the most widely-used programming languages and has applications in a variety of fields, such as gaming, GUI programming, and operating systems, to name a few. Through the years, C++ has evolved into (and remains) one of the top choices for software developers worldwide. This book will show you some notable C++ features and how to ...

Programming for the Absolute Beginner -

Jerry Lee Ford 2007

Demonstrates the basics of computer programming with Just BASIC, covering such topics as creating graphical user interfaces, working with variables and arrays, using loops to process data, working with sound and graphics, and debugging applications.

Active Directory For Dummies - Steve Clines

2009-02-18

Whether you're new to Active Directory (AD) or a savvy system administrator looking to brush up on your skills, Active Directory for Dummies,

2nd Edition will steer you in the right direction!

Since its original release, Microsoft's implementation of the lightweight directory access protocol (LDAP) for the Windows Server line of networking software has become one of the most popular directory service products in the world. If you are involved with the design and support of Microsoft directory services and/or solutions, you really need this book!

You'll understand the basics of AD and utilize its structures to simplify your life and secure your digital environment. You'll discover how to exert fine-grained control over groups, assets, security, permissions, and policies on a Windows network and efficiently configure, manage, and update the network. You'll find new and updated material on security improvements, significant user interface changes, and updates to the AD scripting engine, password policies, accidental object deletion protection, and more. You will learn how to: Navigate the functions and structures of AD Understand business and

technical requirements and determine goals
Become familiar with physical components like site links, network services, and site topology
Manage and monitor new features, AD replication, and schema management
Maintain AD databases
Avoid common AD mistakes that can undermine network security
Complete with lists of the ten most important points about AD, and ten cool Web resources, and ten troubleshooting tips, Active Directory For Dummies, 2nd Edition is your one-stop guide to setting up, working with, and making the most of Active Directory. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Mining the Social Web - Matthew A. Russell
2018-12-04

Mine the rich data tucked away in popular social websites such as Twitter, Facebook, LinkedIn, and Instagram. With the third edition of this popular guide, data scientists, analysts, and programmers will learn how to glean insights

from social media—including who's connecting with whom, what they're talking about, and where they're located—using Python code examples, Jupyter notebooks, or Docker containers. In part one, each standalone chapter focuses on one aspect of the social landscape, including each of the major social sites, as well as web pages, blogs and feeds, mailboxes, GitHub, and a newly added chapter covering Instagram. Part two provides a cookbook with two dozen bite-size recipes for solving particular issues with Twitter. Get a straightforward synopsis of the social web landscape Use Docker to easily run each chapter's example code, packaged as a Jupyter notebook Adapt and contribute to the code's open source GitHub repository Learn how to employ best-in-class Python 3 tools to slice and dice the data you collect Apply advanced mining techniques such as TFIDF, cosine similarity, collocation analysis, clique detection, and image recognition Build beautiful data visualizations with Python and

JavaScript toolkits

Head First Statistics - Dawn Griffiths

2008-08-26

A comprehensive introduction to statistics that teaches the fundamentals with real-life scenarios, and covers histograms, quartiles, probability, Bayes' theorem, predictions, approximations, random samples, and related topics.

Practical Time Series Analysis - Aileen

Nielsen 2019-09-20

Time series data analysis is increasingly important due to the massive production of such data through the internet of things, the digitalization of healthcare, and the rise of smart cities. As continuous monitoring and data collection become more common, the need for competent time series analysis with both statistical and machine learning techniques will increase. Covering innovations in time series data analysis and use cases from the real world, this practical guide will help you solve the most

common data engineering and analysis challenges in time series, using both traditional statistical and modern machine learning techniques. Author Aileen Nielsen offers an accessible, well-rounded introduction to time series in both R and Python that will have data scientists, software engineers, and researchers up and running quickly. You'll get the guidance you need to confidently: Find and wrangle time series data Undertake exploratory time series data analysis Store temporal data Simulate time series data Generate and select features for a time series Measure error Forecast and classify time series with machine or deep learning Evaluate accuracy and performance

App Inventor 2 - David Wolber 2014-10-13

Yes, you can create your own apps for Android devices—and it's easy to do. This extraordinary book introduces you to App Inventor 2, a powerful visual tool that lets anyone build apps. Learn App Inventor basics hands-on with step-by-step instructions for building more than a

dozen fun projects, including a text answering machine app, a quiz app, and an app for finding your parked car! The second half of the book features an Inventor's Manual to help you understand the fundamentals of app building and computer science. App Inventor 2 makes an excellent textbook for beginners and experienced developers alike. Use programming blocks to build apps—like working on a puzzle Create custom multi-media quizzes and study guides Design games and other apps with 2D graphics and animation Make a custom tour of your city, school, or workplace Control a LEGO® MINDSTORMS® NXT robot with your phone Build location-aware apps by working with your phone's sensors Explore apps that incorporate information from the Web

Active Directory - William R. Stanek 2009
Provides information on the administration of Active Directory in Windows Server 2008, covering such topics as adding and removing writable domain controllers, configuring catalog

servers, evaluating sites, and employing command-line utilities.

Learning C++ Functional Programming - Wisnu Anggoro 2017-08-10

Apply Functional Programming techniques to C++ to build highly modular, testable, and reusable code About This Book Modularize your applications and make them highly reusable and testable Get familiar with complex concepts such as metaprogramming, concurrency, and immutability A highly practical guide to building functional code in C++ filled with lots of examples and real-world use cases Who This Book Is For This book is for C++ developers comfortable with OOP who are interested in learning how to apply the functional paradigm to create robust and testable apps. What You Will Learn Get to know the difference between imperative and functional approaches See the use of first-class functions and pure functions in a functional style Discover various techniques to apply immutable state to avoid side effects

Design a recursive algorithm effectively Create faster programs using lazy evaluation Structure code using design patterns to make the design process easier Use concurrency techniques to develop responsive software Learn how to use the C++ Standard Template Library and metaprogramming in a functional way to improve code optimization In Detail Functional programming allows developers to divide programs into smaller, reusable components that ease the creation, testing, and maintenance of software as a whole. Combined with the power of C++, you can develop robust and scalable applications that fulfill modern day software requirements. This book will help you discover all the C++ 17 features that can be applied to build software in a functional way. The book is divided into three modules—the first introduces the fundamentals of functional programming and how it is supported by modern C++. The second module explains how to efficiently implement C++ features such as pure

functions and immutable states to build robust applications. The last module describes how to achieve concurrency and apply design patterns to enhance your application's performance. Here, you will also learn to optimize code using metaprogramming in a functional way. By the end of the book, you will be familiar with the functional approach of programming and will be able to use these techniques on a daily basis. Style and approach This book uses a module-based approach, where each module will cover important aspects of functional programming in C++ and will help you develop efficient and robust applications through gaining a practical understanding.

Windows Server 2016 Unleashed (includes Content Update Program) - Rand Morimoto
2017-09-11

Book + Content Update Program This is the most comprehensive and realistic guide to Windows Server 2016 planning, design, prototyping, implementation, migration,

administration, and support. Extensively updated, it contains unsurpassed independent and objective coverage of Windows Server 2016's key innovations, from the cloud and containers to security and mobility. Windows Server 2016 Unleashed reflects the authors' extraordinary experience implementing Windows Server 2016 in large-scale environments since its earliest alpha releases. Microsoft MVP Rand Morimoto and colleagues fully address all aspects of deploying and operating Windows Server 2016, including Active Directory, networking, application services, security, administration, business continuity, virtualization, optimization, and troubleshooting. You'll find up-to-the-minute coverage of new features ranging from Storage Spaces Direct to Cluster-Aware Updating, and Dynamic Access Control to Nano Server. Valuable for Windows pros at all levels, this book will be indispensable especially for intermediate-to-advanced level professionals seeking expert,

in-depth solutions. Every chapter contains tips, tricks, best practices, and lessons learned from actual deployments—practical help for solving real problems. Detailed information on how to: Take full advantage of key Windows Server 2016 innovations Plan, prototype, install, migrate to, and deploy Windows Server 2016 and Server Core Design a modern Windows Server Active Directory, from OUs and infrastructure to Federated Forests and Lightweight Directories Deliver reliable networking services: DNS, WINS, DNSSEC, DHCP, IPv, IPAM, and IIS Systematically harden server-level security Protect data in transit with PKI, certificates, rights management, and IPsec encryption Safely provide appropriate remote and mobile access for your users Efficiently administer, automate, maintain, and document Windows Server production environments Control Windows devices centrally with Group Policies and Policy Management Implement advanced fault tolerance, clustering, and other business

continuity features Optimize, tune, and debug Windows Server, and plan for growth Leverage integrated application services, including SharePoint and Hyper-V In addition, this book is part of InformIT's Content Update Program, which provides content updates for major technology improvements! As significant updates are made to Windows Server 2016, sections of this book will be updated or new sections will be added to match the updates to the technologies. As updates become available, they will be delivered to you via a free Web Edition of this book, which can be accessed with any Internet connection. To learn more, visit informit.com/cup. How to access the Web Edition: Follow the instructions in the book to learn how to register your book to access the FREE Web Edition.

Mastering Shiny - Hadley Wickham 2021-04-29 Master the Shiny web framework—and take your R skills to a whole new level. By letting you move beyond static reports, Shiny helps you

create fully interactive web apps for data analyses. Users will be able to jump between datasets, explore different subsets or facets of the data, run models with parameter values of their choosing, customize visualizations, and much more. Hadley Wickham from RStudio shows data scientists, data analysts, statisticians, and scientific researchers with no knowledge of HTML, CSS, or JavaScript how to create rich web apps from R. This in-depth guide provides a learning path that you can follow with confidence, as you go from a Shiny beginner to an expert developer who can write large, complex apps that are maintainable and performant. Get started: Discover how the major pieces of a Shiny app fit together Put Shiny in action: Explore Shiny functionality with a focus on code samples, example apps, and useful techniques Master reactivity: Go deep into the theory and practice of reactive programming and examine reactive graph components Apply best practices: Examine useful techniques for

making your Shiny apps work well in production
The Smashing Book #1 - 2011

The Smashing Book #1 (eBook) is the digital version of the printed book about best practices in modern Web design. The Smashing Book #1 shares technical tips and best practices on coding, usability and optimization and explores how to create successful user interfaces and apply marketing principles to increase conversion rates. It also shows how to get the most out of typography, color and branding so that you end up with intuitive and effective Web designs. And lastly, you will also get a peek behind the curtains of Smashing Magazine.

TABLE OF CONTENTS - The Art And Science Of CSS Layouts - User Interface Design In Modern Applications - Web Typography: Rules, Guidelines And Common Mistakes - Usability Principles For Modern Websites - The Guide to Fantastic Color Usage In Web Design and Usability - Performance Optimization For Websites - Design To Sell: Increasing Conversion

Rates - How To Turn A Site Into A Remarkable Brand - Learning From Experts: Interviews And Insights - The Smashing Story The book is written by Jacob Gube (SixRevisions) Dmitry Fadeev (UsabilityPost) Chris Spooner (Spongographics) Darius A Monsef IV (COLOURlovers.com) Alessandro Cattaneo (with co-editing by Jon Tan) Steven Snell (VandelayDesign) David Leggett (UXBooth) Andrew Maier (UXBooth) Kayla Knight (regular writer on SM) Yves Peters (Typographica.org) René Schmidt (system administrator of our servers) and The Smashing Magazine editorial team, Vitaly Friedman and Sven Lennartz. The book was edited by Vitaly Friedman, editor-in-chief of Smashing Magazine.

Pro React 16 - Adam Freeman 2019-03-19
Use the enormously popular React framework to build dynamic JavaScript applications that take advantage of the capabilities of modern browsers and devices. You will learn how React brings the power of strong architecture and

responsive data to the client, providing the foundation for complex and rich user interfaces. Best-selling author Adam Freeman explains how to get the most from React. He begins by describing the React architecture and the benefits it offers and then shows you how to use React and its associated tools and libraries in your projects, starting from the nuts and bolts and building up to the most advanced and sophisticated features, going in-depth to give you the knowledge you need. Each topic is presented clearly and concisely. Chapters include common problems and how to avoid them. What You'll Learn Gain a solid understanding of the React design Create rich and dynamic web app clients using React Create data stores using Redux Consume data using REST and GraphQL Test your React projects Who This Book Is For JavaScript developers who want to use React to create dynamic client-side applications

Windows 7 Inside Out, Deluxe Edition - Ed

Bott 2011-07-15

Dive deeper into Windows 7—with new content and new resources on CD! The Deluxe Edition of the ultimate, in-depth reference to Windows 7 has been fully updated for SP1 and Internet Explorer 9, and features 300+ pages of additional coverage and advanced topics. It's now packed with even more timesaving solutions, troubleshooting tips, and workarounds from the experts—and includes a fully searchable eBook and other online resources. Topics include installation, configuration, and setup; network connections and troubleshooting; remote access; managing programs; controlling user access and accounts; advanced file management; working with Internet Explorer 9; managing security features and issues; using Windows Live Essentials 2011; performance monitoring and tuning; backups and maintenance; sharing networked resources; hardware and device drivers. For customers who purchase an ebook version of this title,

instructions for downloading the CD files can be found in the ebook.

Learning Domain-Driven Design - Vlad Khononov 2021-10-08

Building software is harder than ever. As a developer, you not only have to chase ever-changing technological trends but also need to understand the business domains behind the software. This practical book provides you with a set of core patterns, principles, and practices for analyzing business domains, understanding business strategy, and, most importantly, aligning software design with its business needs. Author Vlad Khononov shows you how these practices lead to robust implementation of business logic and help to future-proof software design and architecture. You'll examine the relationship between domain-driven design (DDD) and other methodologies to ensure you make architectural decisions that meet business requirements. You'll also explore the real-life story of implementing DDD in a startup

company. With this book, you'll learn how to: Analyze a company's business domain to learn how the system you're building fits its competitive strategy Use DDD's strategic and tactical tools to architect effective software solutions that address business needs Build a shared understanding of the business domains you encounter Decompose a system into bounded contexts Coordinate the work of multiple teams Gradually introduce DDD to brownfield projects

97 Things Every Programmer Should Know - Kevlin Henney 2010-02-05

Tap into the wisdom of experts to learn what every programmer should know, no matter what language you use. With the 97 short and extremely useful tips for programmers in this book, you'll expand your skills by adopting new approaches to old problems, learning appropriate best practices, and honing your craft through sound advice. With contributions from some of the most experienced and

respected practitioners in the industry--including Michael Feathers, Pete Goodliffe, Diomidis Spinellis, Cay Horstmann, Verity Stob, and many more--this book contains practical knowledge and principles that you can apply to all kinds of projects. A few of the 97 things you should know: "Code in the Language of the Domain" by Dan North "Write Tests for People" by Gerard Meszaros "Convenience Is Not an -ility" by Gregor Hohpe "Know Your IDE" by Heinz Kabutz "A Message to the Future" by Linda Rising "The Boy Scout Rule" by Robert C. Martin (Uncle Bob) "Beware the Share" by Udi Dahan

Windows Server 2008 Administrator -

Microsoft Official Academic Course 2008-11-24
Exam 70-646, Windows Server 2008

Administrator. The newest iteration of the Microsoft Official Academic Course (MOAC) program for network administration courses using Windows Server 2008 and mapping to the Microsoft Certified Information Technology Professional (MCITP) 70-646 certification exam.

The MOAC IT Professional series is the Official from Microsoft, turn-key Workforce training program that leads to professional certification and was authored for college instructors and college students. MOAC gets instructors ready to teach and students ready for work by delivering essential resources in 5 key areas: Instructor readiness, student software, student assessment, instruction resources, and learning validation. With the Microsoft Official Academic course program, you are getting instructional support from Microsoft; materials that are current, accurate, and technologically innovative to make course delivery easy. Call one of our MOAC Sales Consultants and request your sample materials today.

Learning PySpark - Tomasz Drabas 2017-02-27
Build data-intensive applications locally and deploy at scale using the combined powers of Python and Spark 2.0 About This Book Learn why and how you can efficiently use Python to process data and build machine learning models

in Apache Spark 2.0 Develop and deploy efficient, scalable real-time Spark solutions Take your understanding of using Spark with Python to the next level with this jump start guide Who This Book Is For If you are a Python developer who wants to learn about the Apache Spark 2.0 ecosystem, this book is for you. A firm understanding of Python is expected to get the best out of the book. Familiarity with Spark would be useful, but is not mandatory. What You Will Learn Learn about Apache Spark and the Spark 2.0 architecture Build and interact with Spark DataFrames using Spark SQL Learn how to solve graph and deep learning problems using GraphFrames and TensorFrames respectively Read, transform, and understand data and use it to train machine learning models Build machine learning models with MLlib and ML Learn how to submit your applications programmatically using spark-submit Deploy locally built applications to a cluster In Detail Apache Spark is an open source framework for efficient cluster

computing with a strong interface for data parallelism and fault tolerance. This book will show you how to leverage the power of Python and put it to use in the Spark ecosystem. You will start by getting a firm understanding of the Spark 2.0 architecture and how to set up a Python environment for Spark. You will get familiar with the modules available in PySpark. You will learn how to abstract data with RDDs and DataFrames and understand the streaming capabilities of PySpark. Also, you will get a thorough overview of machine learning capabilities of PySpark using ML and MLlib, graph processing using GraphFrames, and polyglot persistence using Blaze. Finally, you will learn how to deploy your applications to the cloud using the spark-submit command. By the end of this book, you will have established a firm understanding of the Spark Python API and how it can be used to build data-intensive applications. Style and approach This book takes a very comprehensive, step-by-step approach so

you understand how the Spark ecosystem can be used with Python to develop efficient, scalable solutions. Every chapter is standalone and written in a very easy-to-understand manner, with a focus on both the hows and the whys of each concept.

Mastering Microsoft Azure Infrastructure

Services - John Savill 2015-04-01

Understand, create, deploy, and maintain a public cloud using Microsoft Azure Mastering Microsoft Azure Infrastructure Services guides you through the process of creating and managing a public cloud and virtual network using Microsoft Azure. With step-by-step instruction and clear explanation, this book equips you with the skills required to provide services both on-premises and off-premises through full virtualization, providing a deeper understanding of Azure's capabilities as an infrastructure service. Each chapter includes online videos that visualize and enhance the concepts presented in the book, and access to a

Windows app that provides instant Azure updates and demonstrates the process of going from on-premises to public cloud via Azure. Coverage includes storage customization, connectivity, virtual networks, backing up, hybrid environments, System Center management, and more, giving you everything you need to understand, evaluate, deploy, and maintain environments that utilize Microsoft Azure. Understand cost, options, and applications of Infrastructure as a Service (IaaS) Enable on- and off-premises connectivity to Azure Customize Azure templates and management processes Exploit key technologies and embrace the hybrid environment Mastering Microsoft Azure Infrastructure Services is your total solution.

Vulkan Cookbook - Pawel Lapinski 2017-04-28
Work through recipes to unlock the full potential of the next generation graphics API—Vulkan
About This Book This book explores a wide range of modern graphics programming

techniques and GPU compute methods to make the best use of the Vulkan API Learn techniques that can be applied to a wide range of platforms desktop, smartphones, and embedded devices Get an idea on the graphics engine with multi-platform support and learn exciting imaging processing and post-processing techniques Who This Book Is For This book is ideal for developers who know C/C++ languages, have some basic familiarity with graphics programming, and now want to take advantage of the new Vulkan API in the process of building next generation computer graphics. Some basic familiarity of Vulkan would be useful to follow the recipes. OpenGL developers who want to take advantage of the Vulkan API will also find this book useful. What You Will Learn Work with Swapchain to present images on screen Create, submit, and synchronize operations processed by the hardware Create buffers and images, manage their memory, and upload data to them from CPU Explore descriptor sets and set up an

interface between application and shaders Organize drawing operations into a set of render passes and subpasses Prepare graphics pipelines to draw 3D scenes and compute pipelines to perform mathematical calculations Implement geometry projection and tessellation, texturing, lighting, and post-processing techniques Write shaders in GLSL and convert them into SPIR-V assemblies Find out about and implement a collection of popular, advanced rendering techniques found in games and benchmarks In Detail Vulkan is the next generation graphics API released by the Khronos group. It is expected to be the successor to OpenGL and OpenGL ES, which it shares some similarities with such as its cross-platform capabilities, programmed pipeline stages, or nomenclature. Vulkan is a low-level API that gives developers much more control over the hardware, but also adds new responsibilities such as explicit memory and resources management. With it, though, Vulkan is expected to be much faster.

This book is your guide to understanding Vulkan through a series of recipes. We start off by teaching you how to create instances in Vulkan and choose the device on which operations will be performed. You will then explore more complex topics such as command buffers, resources and memory management, pipelines, GLSL shaders, render passes, and more. Gradually, the book moves on to teach you advanced rendering techniques, how to draw 3D scenes, and how to improve the performance of your applications. By the end of the book, you will be familiar with the latest advanced techniques implemented with the Vulkan API, which can be used on a wide range of platforms. Style and approach This recipe-based guide will empower you to implement modern graphic programming techniques and help gain a solid understanding of the new Vulkan API.

Designing Games - Tynan Sylvester 2013-01-03
Ready to give your design skills a real boost?
This eye-opening book helps you explore the

design structure behind most of today's hit video games. You'll learn principles and practices for crafting games that generate emotionally charged experiences—a combination of elegant game mechanics, compelling fiction, and pace that fully immerses players. In clear and approachable prose, design pro Tynan Sylvester also looks at the day-to-day process necessary to keep your project on track, including how to work with a team, and how to avoid creative dead ends. Packed with examples, this book will change your perception of game design. Create game mechanics to trigger a range of emotions and provide a variety of play Explore several options for combining narrative with interactivity Build interactions that let multiplayer gamers get into each other's heads Motivate players through rewards that align with the rest of the game Establish a metaphor vocabulary to help players learn which design aspects are game mechanics Plan, test, and analyze your design through iteration rather

than deciding everything up front Learn how your game's market positioning will affect your design

System Center 2012 Operations Manager

Unleashed - Kerrie Meyler 2013

'System Center Operations Manager 2012 Unleashed' joins Sams' market-leading series of books on Microsoft's System Center product suite: books that have achieved go-to status amongst IT implementers and administrators worldwide. The book provides coverage of planning, installation, and migration; configuration; and much more --

Infrastructure as Code - Kief Morris

2020-12-08

Six years ago, Infrastructure as Code was a new concept. Today, as even banks and other conservative organizations plan moves to the cloud, development teams for companies worldwide are attempting to build large infrastructure codebases. With this practical book, Kief Morris of ThoughtWorks shows you

how to effectively use principles, practices, and patterns pioneered by DevOps teams to manage cloud-age infrastructure. Ideal for system administrators, infrastructure engineers, software developers, team leads, and architects, this updated edition demonstrates how you can exploit cloud and automation technology to make changes easily, safely, quickly, and responsibly. You'll learn how to define everything as code and apply software design and engineering practices to build your system from small, loosely coupled pieces. This book covers: Foundations: Use Infrastructure as Code to drive continuous change and raise the bar of operational quality, using tools and technologies to build cloud-based platforms Working with infrastructure stacks: Learn how to define, provision, test, and continuously deliver changes to infrastructure resources Working with servers and other platforms: Use patterns to design provisioning and configuration of servers and clusters Working with large systems and teams:

Learn workflows, governance, and architectural patterns to create and manage infrastructure elements

Windows Server 2008 Administrator's Pocket Consultant - William Stanek 2009-12-28

Now updated for Windows Server 2008 R2, this practical, portable guide delivers ready answers for the day-to-day administration of Windows Server 2008. It includes coverage of Windows Server 2008 R2 enhancements, including Hyper-V with Live Migration, Direct Access Infrastructure, Branch Cache, Windows PowerShell 2.0, the new Active Directory console, and more. Zero in on core support and administration tasks using quick-reference tables, instructions, and lists. You'll get the focused information you need to solve problems and get the job done whether at your desk or in the field! Get fast facts to: Set up server roles and deploy Windows Server 2008 Configure and maintain Active Directory Create user and group accounts; control rights and permissions

Manage file systems, drives, and RAID arrays Configure TCP/IP networking and DHCP and DNS clients and servers Troubleshoot printers and print servers Monitor and tune network performance Prepare a disaster plan; back up and restore servers

Julia Programming Projects - Adrian Salceanu 2018-12-26

A step-by-step guide that demonstrates how to build simple-to-advanced applications through examples in Julia Lang 1.x using modern tools
Key Features
Work with powerful open-source libraries for data wrangling, analysis, and visualization
Develop full-featured, full-stack web applications
Learn to perform supervised and unsupervised machine learning and time series analysis with Julia
Book Description
Julia is a new programming language that offers a unique combination of performance and productivity. Its powerful features, friendly syntax, and speed are attracting a growing number of adopters from Python, R, and Matlab, effectively raising the bar

for modern general and scientific computing. After six years in the making, Julia has reached version 1.0. Now is the perfect time to learn it, due to its large-scale adoption across a wide range of domains, including fintech, biotech, education, and AI. Beginning with an introduction to the language, Julia Programming Projects goes on to illustrate how to analyze the Iris dataset using DataFrames. You will explore functions and the type system, methods, and multiple dispatch while building a web scraper and a web app. Next, you'll delve into machine learning, where you'll build a books recommender system. You will also see how to apply unsupervised machine learning to perform clustering on the San Francisco business database. After metaprogramming, the final chapters will discuss dates and time, time series analysis, visualization, and forecasting. We'll close with package development, documenting, testing and benchmarking. By the end of the book, you will have gained the practical

knowledge to build real-world applications in Julia. What you will learnLeverage Julia's strengths, its top packages, and main IDE optionsAnalyze and manipulate datasets using Julia and DataFramesWrite complex code while building real-life Julia applicationsDevelop and run a web app using Julia and the HTTP packageBuild a recommender system using supervised machine learning Perform exploratory data analysis Apply unsupervised machine learning algorithmsPerform time series data analysis, visualization, and forecastingWho this book is for Data scientists, statisticians, business analysts, and developers who are interested in learning how to use Julia to crunch numbers, analyze data and build apps will find this book useful. A basic knowledge of programming is assumed.

Mastering Windows Server 2019 - Jordan

Krause 2019-03-18

Enhance and secure your datacenter with the newest Microsoft server platform Key

FeaturesDevelop necessary skills to design and implement Microsoft Server 2019 in enterprise environmentProvide support to your medium to large enterprise and leverage your experience in administering Microsoft Server 2019Effectively administering Windows server 2019 with the help of practical examplesBook Description Mastering Windows Server 2019 - Second Edition covers all of the essential information needed to implement and utilize this latest-and-greatest platform as the core of your data center computing needs. You will begin by installing and managing Windows Server 2019, and by clearing up common points of confusion surrounding the versions and licensing of this new product. Centralized management, monitoring, and configuration of servers is key to an efficient IT department, and you will discover multiple methods for quickly managing all of your servers from a single pane of glass. To this end, you will spend time inside Server Manager, PowerShell, and even the new

Windows Admin Center, formerly known as Project Honolulu. Even though this book is focused on Windows Server 2019 LTSC, we will still discuss containers and Nano Server, which are more commonly related to the SAC channel of the server platform, for a well-rounded exposition of all aspects of using Windows Server in your environment. We also discuss the various remote access technologies available in this operating system, as well as guidelines for virtualizing your data center with Hyper-V. By the end of this book, you will have all the ammunition required to start planning for, implementing, and managing Windows. What you will learnWork with the updated Windows Server 2019 interface, including Server Core and Windows Admin CenterSecure your network and data with new technologies in Windows Server 2019Learn about containers and understand the appropriate situations to use Nano ServerDiscover new ways to integrate your data center with Microsoft AzureHarden your

Windows Servers to help keep the bad guys out. Virtualize your data center with Hyper-V. Who this book is for: If you are a System Administrator or an IT professional interested in designing and deploying Windows Server 2019 then this book is for you. Previous experience of Windows Server operating systems and familiarity with networking concepts is required.

Cloud Computing - Brian J.S. Chee 2010-04-07

Modern computing is no longer about devices but is all about providing services, a natural progression that both consumers and enterprises are eager to embrace. As it can deliver those services, efficiently and with quality, at compelling price levels, cloud computing is with us to stay. Ubiquitously and quite definitively, cloud computing is answering the demand for sophisticated, flexible services.

Cloud Computing: Technologies and Strategies of the Ubiquitous Data Center looks at cloud computing from an IT manager's perspective. It answers basic as well as strategic questions

from both a business and a technical perspective so that you can confidently engage both IT and financial assets in making your organization techno-savvy, efficient, and competitive. Any answers about the future of computing are definitely in the cloud. The first section of the book offers up a history of the computing roots that have evolved into cloud computing. It looks at how IT has been traditionally serving needs and how cloud computing improves and expands on these services, so you can strategize about how a cloud might provide solutions to specific IT questions or answer business needs. Next, the book shows how to begin the process of determining which organizational needs would best be served and improved by cloud computing. Presenting specific cases as examples, the book walks you through issues that your organization might likely encounter. Written clearly and succinctly, it -- Introduces you to the concepts behind different types of clouds, including those used for storage, those

that improve processor and application delivery, and those that mix any and all of these services Covers typical concerns you will hear with regard to such issues as security, application integration, and structural limitations Looks at the future of the cloud, from developments on the horizon to those still in the planning stage By the book's conclusion, you will have a solid basis on which to initiate strategic discussions about deploying clouds in your organization. You will understand how cloud computing can affordably solve real problems. You will know which strategies to use and you will learn of the pitfalls to avoid when taking your data center to the clouds. Throughout this book are the answers you need to the many questions from the most basic to the more advanced surrounding cloud computing and its place in your enterprise. What exactly is cloud computing? How are clouds different than virtualization? Should my organization use a cloud (or multiple clouds)? Can clouds and virtualization play significant

roles in my organization at the same time? Covering the basics of virtualization and clusters and the more advanced strategic considerations of security and return on investment, this book will be your guide to IT's present and future in the cloud, a resource that you will continually turn to. Coming soon! For more information, Professional Cloud Computing, at www.professionalcloudcomputing.com, will help you find information to delve more deeply into the discussion in any of a number of directions.

SSH, The Secure Shell - Daniel J. Barrett
2005-05-10

Are you serious about network security? Then check out SSH, the Secure Shell, which provides key-based authentication and transparent encryption for your network connections. It's reliable, robust, and reasonably easy to use, and both free and commercial implementations are widely available for most operating systems. While it doesn't solve every privacy and security problem, SSH eliminates several of them very

effectively. Everything you want to know about SSH is in our second edition of SSH, The Secure Shell: The Definitive Guide. This updated book thoroughly covers the latest SSH-2 protocol for system administrators and end users interested in using this increasingly popular TCP/IP-based solution. How does it work? Whenever data is sent to the network, SSH automatically encrypts it. When data reaches its intended recipient, SSH decrypts it. The result is "transparent" encryption-users can work normally, unaware that their communications are already encrypted. SSH supports secure file transfer between computers, secure remote logins, and a unique "tunneling" capability that adds encryption to otherwise insecure network applications. With SSH, users can freely navigate the Internet, and system administrators can secure their networks or perform remote administration. Written for a wide, technical audience, SSH, The Secure Shell: The Definitive Guide covers several implementations of SSH for

different operating systems and computing environments. Whether you're an individual running Linux machines at home, a corporate network administrator with thousands of users, or a PC/Mac owner who just wants a secure way to telnet or transfer files between machines, our indispensable guide has you covered. It starts with simple installation and use of SSH, and works its way to in-depth case studies on large, sensitive computer networks. No matter where or how you're shipping information, SSH, The Secure Shell: The Definitive Guide will show you how to do it securely.

Old New Thing - Raymond Chen 2006-12-27
"Raymond Chen is the original raconteur of Windows." --Scott Hanselman, ComputerZen.com "Raymond has been at Microsoft for many years and has seen many nuances of Windows that others could only ever hope to get a glimpse of. With this book, Raymond shares his knowledge, experience, and anecdotal stories, allowing all of us to get a

better understanding of the operating system that affects millions of people every day. This book has something for everyone, is a casual read, and I highly recommend it!" --Jeffrey Richter, Author/Consultant, Cofounder of Wintellect "Very interesting read. Raymond tells the inside story of why Windows is the way it is." --Eric Gunnerson, Program Manager, Microsoft Corporation "Absolutely essential reading for understanding the history of Windows, its intricacies and quirks, and why they came about." --Matt Pietrek, MSDN Magazine's Under the Hood Columnist "Raymond Chen has become something of a legend in the software industry, and in this book you'll discover why. From his high-level reminiscences on the design of the Windows Start button to his low-level discussions of GlobalAlloc that only your inner-geek could love, The Old New Thing is a captivating collection of anecdotes that will help you to truly appreciate the difficulty inherent in designing and writing quality software." --

Stephen Toub, Technical Editor, MSDN Magazine Why does Windows work the way it does? Why is Shut Down on the Start menu? (And why is there a Start button, anyway?) How can I tap into the dialog loop? Why does the GetWindowText function behave so strangely? Why are registry files called "hives"? Many of Windows' quirks have perfectly logical explanations, rooted in history. Understand them, and you'll be more productive and a lot less frustrated. Raymond Chen--who's spent more than a decade on Microsoft's Windows development team--reveals the "hidden Windows" you need to know. Chen's engaging style, deep insight, and thoughtful humor have made him one of the world's premier technology bloggers. Here he brings together behind-the-scenes explanations, invaluable technical advice, and illuminating anecdotes that bring Windows to life--and help you make the most of it. A few of the things you'll find inside: What vending machines can teach you about effective user

interfaces A deeper understanding of window and dialog management Why performance optimization can be so counterintuitive A peek at the underbelly of COM objects and the Visual C++ compiler Key details about backwards compatibility--what Windows does and why Windows program security holes most developers don't know about How to make your program a better Windows citizen
Learning Agile - Andrew Stellman 2014-11-12
Learning Agile is a comprehensive guide to the most popular agile methods, written in a light and engaging style that makes it easy for you to learn. Agile has revolutionized the way teams approach software development, but with dozens of agile methodologies to choose from, the decision to "go agile" can be tricky. This practical book helps you sort it out, first by grounding you in agile's underlying principles, then by describing four specific—and well-used—agile methods: Scrum, extreme programming (XP), Lean, and Kanban. Each

method focuses on a different area of development, but they all aim to change your team's mindset—from individuals who simply follow a plan to a cohesive group that makes decisions together. Whether you're considering agile for the first time, or trying it again, you'll learn how to choose a method that best fits your team and your company. Understand the purpose behind agile's core values and principles Learn Scrum's emphasis on project management, self-organization, and collective commitment Focus on software design and architecture with XP practices such as test-first and pair programming Use Lean thinking to empower your team, eliminate waste, and deliver software fast Learn how Kanban's practices help you deliver great software by managing flow Adopt agile practices and principles with an agile coach
Network Warrior - Gary A. Donahue 2011-05-13
Pick up where certification exams leave off. With this practical, in-depth guide to the entire

network infrastructure, you'll learn how to deal with real Cisco networks, rather than the hypothetical situations presented on exams like the CCNA. *Network Warrior* takes you step by step through the world of routers, switches, firewalls, and other technologies based on the author's extensive field experience. You'll find new content for MPLS, IPv6, VoIP, and wireless in this completely revised second edition, along with examples of Cisco Nexus 5000 and 7000 switches throughout. Topics include: An in-depth view of routers and routing Switching, using Cisco Catalyst and Nexus switches as examples SOHO VoIP and SOHO wireless access point design and configuration Introduction to IPv6 with configuration examples Telecom technologies in the data-networking world, including T1, DS3, frame relay, and MPLS Security, firewall theory, and configuration, as well as ACL and authentication Quality of Service (QoS), with an emphasis on low-latency queuing (LLQ) IP address allocation, Network

Time Protocol (NTP), and device failures
Cloud Architecture Patterns - Bill Wilder 2012
Do you need to learn about cloud computing architecture with Microsoft's Azure quickly? Read this book! It gives you just enough info on the big picture and is filled with key terminology so that you can join the discussion on cloud architecture.

Oracle SQL*Plus - Jonathan Gennick 1999
An interactive guide to Oracle's intensive query tool, SQL* Plus, discusses its powerful features, furnishes a syntax quick reference, and explains how to write and execute script files, generate reports, extract data from the database, utilize new administrative features, query data dictionary tables, and more. Original.
(Intermediate)

Learn Amazon Web Services in a Month of Lunches - David Clinton 2017-08-18
Summary Learn Amazon Web Services in a Month of Lunches guides you through the process of building a robust and secure web

application using the core AWS services you really need to know. You'll be amazed by how much you can accomplish with AWS! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Cloud computing has transformed the way we build and deliver software. With the Amazon Web Services cloud platform, you can trade expensive glass room hardware and custom infrastructure for virtual servers and easy-to-configure storage, security, and networking services. Better, because you don't own the hardware, you only pay for the computing power you need! Just learn a few key ideas and techniques and you can have applications up and running in AWS in minutes. About the Book Learn Amazon Web Services in a Month of Lunches gets you started with AWS fast. In just 21 bite-size lessons, you'll learn the concepts and practical techniques you need to deploy and manage applications. You'll learn by doing real-world labs that guide you

from the core AWS tool set through setting up security and storage and planning for growth. You'll even deploy a public-facing application that's highly available, scalable, and load balanced. What's Inside First steps with AWS - no experience required Deploy web apps using EC2, RDS, S3, and Route 53 Cheap and fast system backups Setting up cloud automation About the Reader If you know your way around Windows or Linux and have a basic idea of how web applications work, you're ready to start using AWS. About the Author David Clinton is a system administrator, teacher, and writer. He has administered, written about, and created training materials for many important technology subjects including Linux systems, cloud computing (AWS in particular), and container technologies like Docker. Many of his video training courses can be found on Pluralsight.com, and links to his other books (on Linux administration and server virtualization) can be found at <https://bootstrap-it.com>. Table of

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(nearly) Never the end

THE GUN RIGHTS WAR - Mark Lutz 2006

Programming Scala - Dean Wampler 2014-12-04
Get up to speed on Scala, the JVM language that
offers all the benefits of a modern object model,
functional programming, and an advanced type
system. Packed with code examples, this
comprehensive book shows you how to be
productive with the language and ecosystem
right away, and explains why Scala is ideal for
today's highly scalable, data-centric applications
that support concurrency and distribution. This
second edition covers recent language features,
with new chapters on pattern matching,
comprehensions, and advanced functional
programming. You'll also learn about Scala's
command-line tools, third-party tools, libraries,
and language-aware plugins for editors and
IDEs. This book is ideal for beginning and
advanced Scala developers alike. Program faster
with Scala's succinct and flexible syntax Dive
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(FP) techniques Build killer big-data apps, using Scala's functional combinators Use traits for mixin composition and pattern matching for data extraction Learn the sophisticated type system that combines FP and object-oriented

programming concepts Explore Scala-specific concurrency tools, including Akka Understand how to develop rich domain-specific languages Learn good design techniques for building scalable and robust Scala applications