

A Storm Of Swords Part 1 Steel And Snow A Song Of Ice And Fire 3

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Powers and Thrones - Dan Jones 2021-11-09

"Not only an engrossing read about the distant past, both informative and entertaining, but also a profoundly thought-provoking view of our not-really-so-'new' present . . . All medieval history is here, beautifully narrated . . . The vision takes in whole imperial landscapes but also makes room for intimate portraits of key individuals, and even some poems."—Wall Street Journal "A lively history . . . [Jones] has managed to touch every major topic. As each piece of the puzzle is placed into position, the modern world gradually comes into view . . . Powers and Thrones provides the reader with a framework for understanding a complicated subject, and it tells the story of an essential era of world history with skill and style."—The New York Times The New York Times bestselling author returns with an epic history of the medieval world—a rich and complicated reappraisal of an era whose legacy and lessons we are still living with today. When the once-mighty city of Rome was sacked by barbarians in 410 and lay in ruins, it signaled the end of an era—and the beginning of a thousand years of profound transformation. In a gripping narrative bursting with big names—from St Augustine and Attila the Hun to the Prophet Muhammad and Eleanor of Aquitaine—Dan Jones charges through the history of the Middle Ages. Powers and Thrones takes readers on a journey through an emerging Europe, the great capitals of late Antiquity, as well as the influential cities of the Islamic West, and culminates in the first European voyages to the Americas. The medieval world was forged by the big forces that still occupy us today: climate change, pandemic disease, mass migration, and technological revolutions. This was the time when the great European nationalities were formed; when the basic Western systems of law and governance were codified; when the Christian Churches matured as both powerful institutions and the regulators of Western public morality; and when art, architecture, philosophical inquiry and scientific invention went through periods of massive, revolutionary change. The West was rebuilt on the ruins of an empire and emerged from a state of crisis and collapse to dominate the world. Every sphere of human life and activity was transformed in the thousand years covered by Powers and Thrones. As we face a critical turning point in our own millennium, Dan Jones shows that how we got here matters more than ever.

A Game of Thrones: The Graphic Novel - George R. R. Martin 2014-03-11

#1 NEW YORK TIMES BESTSELLER When dealing with a masterpiece, only the best will do. That's why writer Daniel Abraham and illustrator Tommy Patterson were chosen to adapt George R. R. Martin's beloved fantasy classic A Game of Thrones as a graphic novel. And as anyone who has read the previous two collected volumes of the ongoing series can attest, the result has been a stunning tour de force faithful in every respect to its brilliant original. In King's Landing, Lord Eddard Stark of Winterfell—the Hand of King Robert Baratheon—is surrounded by enemies. Some are openly declared, such as Ser Jaime Lannister and his sister, Queen Cersei. Others are hidden in the shadows. Still others wear the smiling mask of friends. But all are deadly, as Eddard is about to discover. Nor is the enmity between Eddard and the Lannister siblings the sole source of friction between these powerful noble families. For Tyrion Lannister, the Imp—whose stunted, twisted body houses the mind of a genius—has but lately won his freedom from Lady Catelyn Stark, Eddard's wife, who had accused him of attempting to murder her youngest son, Brandon. Now he seeks out his father, his restless thoughts bent on revenge. Far to the north, the bastard Jon Snow, newly sworn to the Night's Watch, takes the first faltering steps toward a destiny stranger than he could ever dream—a destiny that will bring him face-to-face with unspeakable horrors from beyond the edge of the world. While across the Narrow Sea, Daenerys Targaryen, wed to the great Dothraki warlord Khal Drogo, and pregnant with his child—a son prophesied to conquer the world—will see her own destiny take an unforeseen turn.

A Knight of the Seven Kingdoms - George R. R. Martin 2020-02-25

NEW YORK TIMES BESTSELLER • Taking place nearly a century before the events of A Game of Thrones, A Knight of the Seven Kingdoms compiles the first three official prequel novellas to George R. R. Martin's ongoing masterwork, A Song of Ice and Fire. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY LOS ANGELES TIMES AND BUZZFEED These never-before-collected adventures recount an age when the Targaryen line still holds the Iron Throne, and the memory of the last dragon has not yet passed from living consciousness. Before Tyrion Lannister and Podrick Payne, there was Dunk and Egg. A young, naïve but ultimately courageous hedge knight, Ser Duncan the Tall towers above his rivals—in stature if not experience. Tagging along is his diminutive squire, a boy called Egg—whose true name is hidden from all he and Dunk encounter. Though more improbable heroes may not be found in all of Westeros, great destinies lay ahead for these two . . . as do powerful foes, royal intrigue, and outrageous exploits. Featuring more than 160 all-new illustrations by Gary Gianni, A Knight of the Seven Kingdoms is a must-have collection that proves chivalry isn't dead—yet. Praise for A Knight of the Seven Kingdoms "Readers who already love Martin and his ability to bring visceral human drama out of any story will be thrilled to find this trilogy brought together and injected with extra life."—Booklist "The real reason to check out this collection is that it's simply great storytelling. Martin crafts a living, breathing world in a way few authors can. . . . [Gianni's illustrations] really bring the events of the novellas to life in beautiful fashion."—Tech Times "Stirring . . . As Tolkien has his Silmarillion, so [George R. R.] Martin has this trilogy of foundational tales. They succeed on their own, but in addition, they succeed in making fans want more."—Kirkus Reviews (starred review) "Pure fantasy adventure, with two of the most likable protagonists George R. R. Martin has ever penned."—Bustle "A must-read for Martin's legion of fans . . . a rousing prelude to [his] bestselling Song of Ice and Fire saga . . . rich in human drama and the colorful worldbuilding that distinguishes other books in the series."—Publishers Weekly

The Scandinavian Home - Niki Brantmark 2017-03-07

Discover classic and contemporary Scandinavian style. Scandinavia is famous for its distinctive style: homes are pared-back and simple, and form and function are combined to create aesthetically pleasing and practical interiors. Scandinavians are inspired by light, having an abundance of it in summer but so little of it in winter, and house designs tend to maximize the amount of natural light that enters the home, and allow the inhabitants to make the most of outdoor life during the summer. Similarly, nature and the weather are major influences: homes are made warm and cozy for the freezing winter months—“not just literally with log burners, but also through incorporating wood and natural materials.” The Scandinavian Home showcases a wide range of these beautiful homes. The first chapter, City Dwellings, features sharp, modern apartments and smart townhouses. Country Homes shows the Scandinavian take on country style with laid-back, bohemian homes. Finally, the Summer and Winter Retreats include coastal cottages, an allotment house, and log cabins.

A Storm of Swords (Enhanced Edition): Parts 1 & 2 (A Song of Ice and Fire, Book 3) - George R.R. Martin 2016-12-15

Available only on iBooks, this enhanced edition containing parts one and two of A Storm of Swords, is an amazing way to explore the rich world of George R.R. Martin's series.

The Illustrated World of Tolkien - David Day 2019-10-19

Tolkien's works have inspired artists for generations and have given rise to myriad interpretations of the rich and magical worlds he created. The Illustrated World of Tolkien gathers together artworks and essays from expert illustrators, painters and etchers, and fascinating and scholarly writing from renowned Tolkien expert David Day, and is an exquisite reference guide for any fan of Tolkien's work, Tolkien's world and the imaginative brilliance his vision inspired.

A Dance with Dragons (HBO Tie-in Edition): A Song of Ice and Fire: Book Five - George R. R. Martin 2015-03-31

#1 NEW YORK TIMES BESTSELLER • THE BOOK BEHIND THE FIFTH SEASON OF THE ACCLAIMED HBO SERIES GAME OF THRONES Don't miss the thrilling sneak peek of George R. R. Martin's *A Song of Ice and Fire: Book Six, The Winds of Winter* Dubbed "the American Tolkien" by Time magazine, George R. R. Martin has earned international acclaim for his monumental cycle of epic fantasy. Now the #1 New York Times bestselling author delivers the fifth book in his landmark series—as both familiar faces and surprising new forces vie for a foothold in a fragmented empire. *A DANCE WITH DRAGONS A SONG OF ICE AND FIRE: BOOK FIVE* In the aftermath of a colossal battle, the future of the Seven Kingdoms hangs in the balance—beset by newly emerging threats from every direction. In the east, Daenerys Targaryen, the last scion of House Targaryen, rules with her three dragons as queen of a city built on dust and death. But Daenerys has thousands of enemies, and many have set out to find her. As they gather, one young man embarks upon his own quest for the queen, with an entirely different goal in mind. Fleeing from Westeros with a price on his head, Tyrion Lannister, too, is making his way to Daenerys. But his newest allies in this quest are not the rag-tag band they seem, and at their heart lies one who could undo Daenerys's claim to Westeros forever. Meanwhile, to the north lies the mammoth Wall of ice and stone—a structure only as strong as those guarding it. There, Jon Snow, 998th Lord Commander of the Night's Watch, will face his greatest challenge. For he has powerful foes not only within the Watch but also beyond, in the land of the creatures of ice. From all corners, bitter conflicts reignite, intimate betrayals are perpetrated, and a grand cast of outlaws and priests, soldiers and skinchangers, nobles and slaves, will face seemingly insurmountable obstacles. Some will fail, others will grow in the strength of darkness. But in a time of rising restlessness, the tides of destiny and politics will lead inevitably to the greatest dance of all. Praise for *A Dance with Dragons* "Filled with vividly rendered set pieces, unexpected turnings, assorted cliffhangers and moments of appalling cruelty, *A Dance with Dragons* is epic fantasy as it should be written: passionate, compelling, convincingly detailed and thoroughly imagined."—The Washington Post "Long live George Martin . . . a literary dervish, enthralled by complicated characters and vivid language, and bursting with the wild vision of the very best tale tellers."—The New York Times "One of the best series in the history of fantasy."—Los Angeles Times

Frostgrave - Joseph A. McCullough 2015-07-20

In this fantasy skirmish wargame, wizards do battle amidst the frozen ruins of the ancient city of Felstad in the hopes of discovering the treasures of a fallen empire. Each player takes on the role of a wizard from one of ten schools of magic, and builds his band of followers. The wizard's apprentice will usually accompany his master and more than a dozen other henchmen types are available for hire, from lowly thugs to heavily armoured knights and stealthy assassins. Wizards can expand their magical knowledge by unlocking ancient secrets and can learn up to 80 different spells. As they gain power and wealth, wizards can also develop their headquarters on the outskirts of the city, turning one of a dozen different basic locations into bastions of their art, equipping them with alchemical laboratories, mystical forges, astronomical telescopes and other magical resources. While individual games of *Frostgrave* are quick and can easily be played in an hour or two, it is by connecting these games into an ongoing campaign, that players will find the most enjoyment. The scenarios given in the book are merely the beginning of the limitless, thrilling adventures that can be found amidst the ruins of the lost city.

A Storm of Swords - George R. R. Martin 2013-12-01

Winter approaches Westeros like an angry beast. The Seven Kingdoms are divided by revolt and blood feud. In the northern wastes, a horde of hungry, savage people steeped in the dark magic of the wilderness is poised to invade the Kingdom of the North where Robb Stark wears his new-forged crown. And Robb's defences are ranged against the South, the land of the cunning and cruel Lannisters, who have his younger sisters in their power. Throughout Westeros, the war for the Iron Throne rages more fiercely than ever, but if the Wall is breached, no king will live to claim it.

Batwoman Vol. 3: World's Finest (The New 52) - J.H. Williams III 2013-09-24

Batwoman's search for Medusa brings her together with the Amazing Amazon, Wonder Woman, but even the teaming of the World's Finest might not be enough to bring down the mythological monster—leading Bones, the DEO, Abbot and the Religion of Crime all descend on Gotham City to take part in the fight. Collects *BATWOMAN* #12-17, #0.

Prince of Fools - Mark Lawrence 2015-05-26

International bestselling author Mark Lawrence continues the bold new world of dark fantasy he created in the *Broken Empire* trilogy with the first book of the *Red Queen's War*... For all her reign the Red Queen has fought the long war, contested in secret, against the powers that stand behind nations, for higher stakes than land or gold. Her greatest weapon is *The Silent Sister*—unseen by most and unspoken of by all. The Red Queen's grandson, Prince Jalan Kendeth—drinker, gambler, seducer of women—is one who can see *The Silent Sister*. Content with his role as a minor royal, Jal pretends that the hideous crone is not there. But war with the undead is coming, and the Red Queen has called on her family to defend the realm. Jal thinks that nothing that will affect him. He's wrong... After escaping a death trap set by the *Silent Sister*, Jal finds his fate magically intertwined with a fierce Norse warrior. As the two undertake a journey to undo the spell, encountering grave dangers, willing women, and an upstart prince named Jorg Ancrath along the way, Jalan gradually catches a glimmer of the truth: he and the Norseman are but pieces in a game—and the Red Queen controls the board.

Sword & Citadel - Gene Wolfe 1994-10-15

A Major work of twentieth-century American Literature.

A Feast for Crows - George R. R. Martin 2005-11-08

THE BOOK BEHIND THE FOURTH SEASON OF THE ACCLAIMED HBO SERIES GAME OF THRONES Few books have captivated the imagination and won the devotion and praise of readers and critics everywhere as has George R. R. Martin's monumental epic cycle of high fantasy. Now, in *A Feast for Crows*, Martin delivers the long-awaited fourth book of his landmark series, as a kingdom torn asunder finds itself at last on the brink of peace . . . only to be launched on an even more terrifying course of destruction. *A FEAST FOR CROWS* It seems too good to be true. After centuries of bitter strife and fatal treachery, the seven powers dividing the land have decimated one another into an uneasy truce. Or so it appears. . . . With the death of the monstrous King Joffrey, Cersei is ruling as regent in King's Landing. Robb Stark's demise has broken the back of the Northern rebels, and his siblings are scattered throughout the kingdom like seeds on barren soil. Few legitimate claims to the once desperately sought Iron Throne still exist—or they are held in hands too weak or too distant to wield them effectively. The war, which raged out of control for so long, has burned itself out. But as in the aftermath of any climactic struggle, it is not long before the survivors, outlaws, renegades, and carrion eaters start to gather, picking over the bones of the dead and fighting for the spoils of the soon-to-be dead. Now in the Seven Kingdoms, as the human crows assemble over a banquet of ashes, daring new plots and dangerous new alliances are formed, while surprising faces—some familiar, others only just appearing—are seen emerging from an ominous twilight of past struggles and chaos to take up the challenges ahead. It is a time when the wise and the ambitious, the deceitful and the strong will acquire the skills, the power, and the magic to survive the stark and terrible times that lie before them. It is a time for nobles and commoners, soldiers and sorcerers, assassins and sages to come together and stake their fortunes . . . and their lives. For at a feast for crows, many are the guests—but only a few are the survivors.

A Storm of Swords (HBO Tie-in Edition): A Song of Ice and Fire: Book Three - George R. R. Martin 2013-03-26

THE BOOK BEHIND THE THIRD SEASON OF GAME OF THRONES, AN ORIGINAL SERIES NOW ON HBO. *A SONG OF ICE AND FIRE: BOOK THREE* Of the five contenders for power, one is dead, another in disfavor, and still the wars rage, as alliances are made and broken. Joffrey sits on the Iron Throne, the uneasy ruler of the Seven Kingdoms. His most bitter rival, Lord Stannis, stands defeated and disgraced, victim of the sorceress who holds him in her thrall. Young Robb still rules the North from the fortress of Riverrun. Meanwhile, making her way across a blood-drenched continent is the exiled queen, Daenerys, mistress of the only three dragons left in the world. And as opposing forces maneuver for the final showdown, an army of barbaric wildlings arrives from the outermost limits of civilization, accompanied by a horde of mythical Others—a supernatural army of the living dead whose animated corpses are unstoppable. As the future of the land hangs in the balance, no one will rest until the Seven Kingdoms have exploded in a veritable storm of swords. "Of those who work in the grand epic-fantasy tradition, [George R. R.] Martin is by far the best. In fact . . . this is as good a time as any to proclaim him the American Tolkien."—Time "Long live George Martin . . . a literary dervish, enthralled by complicated characters and vivid language, and bursting with the wild vision of the very best tale tellers."—The New York Times "One of the best series in the history of fantasy."—Los Angeles Times

The Book of Swords - George R. R. Martin 2017-10-10

New epic fantasy in the grand tradition—including a never-before-published Song of Ice and Fire story by George R. R. Martin! Fantasy fiction has produced some of the most unforgettable heroes ever conjured onto the page: Robert E. Howard's Conan the Barbarian, Michael Moorcock's Elric of Melniboné, Fritz Leiber's Fafhrd and the Gray Mouser. Classic characters like these made sword and sorcery a storytelling sensation, a cornerstone of fantasy fiction—and an inspiration for a new generation of writers, spinning their own outsize tales of magic and swashbuckling adventure. Now, in *The Book of Swords*, acclaimed editor and bestselling author Gardner Dozois presents an all-new anthology of original epic tales by a stellar cast of award-winning modern masters—many of them set in their authors' best-loved worlds. Join today's finest tellers of fantastic tales, including George R. R. Martin, K. J. Parker, Robin Hobb, Scott Lynch, Ken Liu, C. J. Cherryh, Daniel Abraham, Lavie Tidhar, Ellen Kushner, and more on action-packed journeys into the outer realms of dark enchantment and intrepid derring-do, featuring a stunning assortment of fearless swordsmen and warrior women who face down danger and death at every turn with courage, cunning, and cold steel. FEATURING SIXTEEN ALL-NEW STORIES: "The Best Man Wins" by K. J. Parker "Her Father's Sword" by Robin Hobb "The Hidden Girl" by Ken Liu "The Sword of Destiny" by Matthew Hughes "I Am a Handsome Man," Said Apollo Crow" by Kate Elliott "The Triumph of Virtue" by Walter Jon Williams "The Mocking Tower" by Daniel Abraham "Hrunting" by C. J. Cherryh "A Long, Cold Trail" by Garth Nix "When I Was a Highwayman" by Ellen Kushner "The Smoke of Gold Is Glory" by Scott Lynch "The Colgrid Conundrum" by Rich Larson "The King's Evil" by Elizabeth Bear "Waterfalling" by Lavie Tidhar "The Sword Tyraste" by Cecelia Holland "The Sons of the Dragon" by George R. R. Martin And an introduction by Gardner Dozois "When fine writer and expert editor [Gardner] Dozois beckons, authors deliver—and this surely will be one of the year's essential anthologies."—Kirkus Reviews (starred review)

[A Game of Thrones: Graphic Novel, Volume Four \(A Song of Ice and Fire\)](#) - George R.R. Martin 2016-04-21

George R. R. Martin's epic fantasy masterwork *A Game of Thrones* is brought to life in the pages of this full-colour graphic novel. This is the fourth volume in what is sure to be one of the most coveted collaborations of the year. (Due to the layout of the book, content is best viewed on a large-screen tablet.)

A Storm of Swords - George R. R. Martin 2011

The third volume in George R.R. Martin's superb and highly acclaimed epic fantasy *A Song of Ice and Fire* continues the richest, most exotic and mesmerising saga since *The Lord of the Rings*.

The Storm of Steel - Ernst Jünger 1975

The Martyr - Anthony Ryan 2022-06-28

Deadly feuds and ancient secrets spell war in the second novel of *The Covenant of Steel*, a new epic series of action, intrigue, and magic from a master storyteller who has taken the fantasy world by storm. "Ryan again showcases his gift for epic fantasy in his excellent sequel to *The Pariah* . . . Ryan's evocative prose enhances the suspenseful, intricate story . . . This fires on all cylinders." —Publishers Weekly (starred review) Times have changed for Alwyn Scribe. Once an outlaw, he's now a spymaster and sworn protector of Lady Evadine Courlain, whose visions of a demonic apocalypse have earned her the fanatical devotion of the faithful. Yet Evadine's growing fame has put her at odds with both Crown and Covenant. As trouble brews in the kingdom, both seek to exploit her position for their own ends. Sent to the Duchy of Alundia to put down a rebellion, Alwyn must rely on old instincts to fight for his new cause. Deadly feuds and ancient secrets are laid bare as war erupts, a war that will decide the fate of the Kingdom of Albermaine and, perhaps, prevent the coming of the prophesied Second Scourge. "A gritty, heart-pounding tale of betrayal and bloody vengeance. I loved every single word." —John Gwynne on *The Pariah* For more from Anthony Ryan, check out: *The Covenant of Steel* *The Pariah* *The Martyr* *Raven's Shadow* *Trilogy Blood Song* *Tower Lord* *Queen of Fire* *Raven's Blade* *Duology* *The Wolf's Call* *The Black Song* *The Draconis Memoria* *Trilogy* *The Waking Fire* *The Legion of Flame* *The Empire of Ashes*

A Song of Ice and Fire - George R.R. Martin 2015

Winter is coming. Such is the stern motto of House Stark, the northernmost of the fiefdoms that owe allegiance to King Robert Baratheon in far-off King's Landing. There Eddard Stark of Winterfell rules in Robert's name. There his family dwells in peace and comfort: his proud wife, Catelyn; his sons Robb, Brandon, and Rickon; his daughters

Sansa and Arya; and his bastard son, Jon Snow. Far to the north, behind the towering Wall, lie savage Wildings and worse--unnatural things relegated to myth during the centuries-long summer, but proving all too real and all too deadly in the turning of the season.

Game of Thrones 5-Copy Boxed Set - George R. R. Martin 2012-05

THE HIT ORIGINAL SERIES FROM HBO #1 INTERNATIONALLY BESTSELLING AUTHOR GEORGE R. R. MARTIN A SONG OF ICE AND FIRE Includes GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS A DANCE WITH DRAGONS

Blood And Gold - Anne Rice 2008-12-02

SOON TO BE A MAJOR TV SHOW, FROM THE NETWORK BEHIND THE WALKING DEAD '[W]hen I found Rice's work I absolutely loved how she took that genre and (...) made [it] feel so contemporary and relevant' Sarah Pinborough, bestselling author of *Behind Her Eyes* '[Rice wrote] in the great tradition of the gothic' Ramsey Campbell, bestselling author of *The Hungry Moon* The 8th novel in Anne Rice's internationally bestselling *Vampire Chronicles* Here is the glorious and sinister life of Marius: patrician by birth, scholar by choice and one of the oldest vampires of them all. From his genesis in ancient Rome, to his present day we follow the story of this aristocratic and powerful killer. His is a tale that spans the breadth of time. When the Visigoths sack his city, Marius is there; with the resurgence of the glory of Rome, he is there, still searching for his lost love Pandora. So prevalent is Marius that it is he who gives the dark gift to the illustrious vampire Armand. Intertwined with the stories of a magnificent Pantheon of the undead this account of Marius is the most wondrous and mind-blowing of them all.

A Storm of Swords: Part 2 Blood and Gold (A Song of Ice and Fire, Book 3) - George R.R. Martin 2011-06-02

HBO's hit series *A GAME OF THRONES* is based on George R R Martin's internationally bestselling series *A SONG OF ICE AND FIRE*, the greatest fantasy epic of the modern age. *A STORM OF SWORDS: BLOOD AND GOLD* is the SECOND part of the third volume in the series. 'Colossal, staggering . . . one of the greats' SFX

Another Time, Another Place - Jodi Taylor 2021-04-15

'Jodi Taylor is quite simply the Queen of Time. Her books are a swashbuckling joyride through History' C. K. MCDONNELL 'A great mix of British properness and humour with a large dollop of historical fun' ***** BOOK 12 IN THE INTERNATIONALLY BESTSELLING *CHRONICLES OF ST MARY'S* SERIES For fans of Jasper Fforde, Doctor Who, Genevieve Cogman and Richard Osman's *Thursday Murder Club* --- 'It's time, Max.' And so, a whole new chapter opens up... It's long been known that if a thing can go wrong, it will. With knobs on, usually. Disasters start to pile up. A new colleague with no respect for the past and a great deal to prove. Historians lost in time. And - worst of all - Rosie Lee on her very first jump. Then there's the small matter of Max's dishonourable discharge. From Tudor England to the Tower of Babel - it's all going horribly wrong. Jobless and homeless, Max receives an offer she can't refuse. Another time, another place. A refuge, perhaps. She's got that wrong, too. Readers love Jodi Taylor: 'Once in a while, I discover an author who changes everything... Jodi Taylor and her protagonist Madeleine "Max" Maxwell have seduced me' 'Addictive. I wish St Mary's was real and I was a part of it' 'Jodi Taylor has an imagination that gets me completely hooked' 'A tour de force'

[The Garage Gym Athlete](#) - Jerred Moon 2020-04

Let's get down to business. This book is called *Garage Gym Athlete: The Practical Guide to Training like a Pro, Unleashing Fitness Freedom, and Living the Simple Life*, and it's exactly what it says on the tin. Instead of giving you DIY fantasies, I'm bringing DIY realities to the table. Want to save a bundle of money and still have a real reason to sell tickets to the gun show? This is your guide.

A Clash of Kings - George R. R. Martin 2003-01-01

THE BOOK BEHIND THE SECOND SEASON OF *GAME OF THRONES*, AN ORIGINAL SERIES NOW ON HBO. *A SONG OF ICE AND FIRE: BOOK TWO* In this thrilling sequel to *A Game of Thrones*, George R. R. Martin has created a work of unsurpassed vision, power, and imagination. *A Clash of Kings* transports us to a world of revelry and revenge, wizardry and warfare unlike any we have ever experienced. A comet the color of blood and flame cuts across the sky. And from the ancient citadel of Dragonstone to the forbidding shores of Winterfell, chaos reigns. Six factions struggle for control of a divided land and the Iron Throne of the Seven Kingdoms, preparing to stake their claims through tempest, turmoil, and war. It is a tale in which brother plots against brother and the dead rise to walk in the night. Here a princess masquerades as an orphan boy; a knight of the mind prepares a poison for a treacherous sorceress; and wild men descend from the Mountains

of the Moon to ravage the countryside. Against a backdrop of incest and fratricide, alchemy and murder, victory may go to the men and women possessed of the coldest steel . . . and the coldest hearts. For when kings clash, the whole land trembles.

The Land Beyond the Sea - Sharon Kay Penman 2020-03-03

From the critically acclaimed New York Times bestselling author Sharon Kay Penman comes the story of the reign of King Baldwin IV and the Kingdom of Jerusalem's defense against Saladin's famous army. The Kingdom of Jerusalem, also known as Outremer, is the land far beyond the sea. Baptized in blood when the men of the First Crusade captured Jerusalem from the Saracens in the early twelfth century, the kingdom defined an utterly new world, a land of blazing heat and a medley of cultures, a place where enemies were neighbors and neighbors became enemies. At the helm of this growing kingdom sits young Baldwin IV, an intelligent and courageous boy committed to the welfare and protection of his people. But despite Baldwin's dedication to his land, he is afflicted with leprosy at an early age and the threats against his power and his health nearly outweigh the risk of battle. As political deception scours the halls of the royal court, the Muslim army--led by the first sultan of Egypt and Syria, Saladin--is never far from the kingdom's doorstep, and there are only a handful Baldwin can trust, including the archbishop William of Tyre and Lord Balian d'Ibelin, a charismatic leader who has been one of the few able to maintain the peace. Filled with drama and battle, tragedy and romance, Sharon Kay Penman's latest novel brings a definitive period of history vividly alive with a tale of power and glory that will resonate with readers today.

Oath of Fealty - Elizabeth Moon 2010-03-16

BONUS: This edition contains an excerpt from Elizabeth Moon's Kings of the North. For the first time in nearly twenty years, Elizabeth Moon returns to the thrilling realm of her superb Deed of Paksenarrion trilogy. Thanks to Paks's courage, the long-vanished heir to the half-elven kingdom of Lyonya has been revealed as Kieri Phelan, a formidable mercenary who earned a title—and enemies—in the neighboring kingdom of Tsaia, where Prince Mikeli suddenly faces the threat of a coup. Acting swiftly, Mikeli strikes at the powerful family behind the attack: the Verrakaien, magelords steeped in death and evil. Mikeli's survival—and that of Tsaia—depend on the only Verrakai whose magery is not tainted with innocent blood. Two kings stand at a pivotal point in the history of their worlds. For dark forces are gathering against them, knit in a secret conspiracy more sinister and far more ancient than they can imagine.

A Game of Thrones 4-Book Bundle - George R. R. Martin 2011-03-22

The perfect gift for fans of HBO's Game of Thrones—a boxed set featuring the first four novels! George R. R. Martin's A Song of Ice and Fire series has become, in many ways, the gold standard for modern epic fantasy. Martin—dubbed the "American Tolkien" by Time magazine—has created a world that is as rich and vital as any piece of historical fiction, set in an age of knights and chivalry and filled with a plethora of fascinating, multidimensional characters that you love, hate to love, or love to hate as they struggle for control of a divided kingdom. This bundle includes the following novels: A GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS

Flash for Freedom! - George MacDonald Fraser 2013-03-26

A game of cards leads Flashman from the jungle death-house of Dahomey to the slave state of Mississippi as he dabbles in the slave trade in Volume III of the "Flashman Papers". When Flashman was inveigled into a game of pontoon with Disraeli and Lord George Bentinck, he was making an unconscious choice about his own future - would it lie in the House of Commons or the West African slave trade? Was there, for that matter, very much difference? Once again Flashman's charm, cowardice, treachery, lechery and fleetness of foot see the lovable rogue triumph by the skin of his chattering teeth.

The Gospel of Wealth and Other Timely Essays - Andrew Carnegie 1901

A Clash of Kings: The Graphic Novel: Volume Two - George R. R. Martin 2019-10-01

The second volume in a four-part graphic novel adaptation of the second book in George R. R. Martin's landmark A Song of Ice and Fire series, the inspiration for HBO's Game of Thrones. As chaos grips Westeros, a flaming red comet continues to burn a crimson path across the sky. Some see this fiery herald as a sign of their impending victory. Others see it as a mark of the blood and terror that will soon engulf this divided kingdom. But one thing is certain: None of the six contenders who seek either the Iron Throne, or the lands their ancestors once held as kings, are willing to back down. And as factions scatter or come together, there are many

witnesses to the unrest that is to come. Arya Stark finds herself in the heart of enemy territory at Harrenhal, while her mother is trapped between two brothers battling each other for their dead brother's throne. In the heart of King's Landing, Tyrion is busy ferreting out traitors as the Hand of the King, while Jon is beginning to comprehend the lawlessness of life beyond the Wall. New friends arrive in Winterfell for Bran, a forgotten son finds life in the Iron Islands quite different than he remembered, and the Mother of Dragons at last arrives in the fabled city of Qarth. But even as these would-be kings draw their lines of battle, it is the people of Westeros who will most suffer for their ambitions. For when kings clash, it is the commoners who bear the greatest cost.

George R. R. Martin's A Game of Thrones 5-Book Boxed Set (Song of Ice and Fire Series) - George R. R. Martin 2012-09-10

For the first time, all five novels in the epic fantasy series that inspired HBO's Game of Thrones are together in one eBook bundle. An immersive entertainment experience unlike any other, A Song of Ice and Fire has earned George R. R. Martin—dubbed "the American Tolkien" by Time magazine—international acclaim and millions of loyal readers. Now this bundle collects the entire monumental cycle in the most convenient format available: A GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS A DANCE WITH DRAGONS "One of the best series in the history of fantasy."—Los Angeles Times Winter is coming. Such is the stern motto of House Stark, the northernmost of the fiefdoms that owe allegiance to King Robert Baratheon in far-off King's Landing. There Eddard Stark of Winterfell rules in Robert's name. There his family dwells in peace and comfort: his proud wife, Catelyn; his sons Robb, Brandon, and Rickon; his daughters Sansa and Arya; and his bastard son, Jon Snow. Far to the north, behind the towering Wall, lie savage Wildings and worse—unnatural things relegated to myth during the centuries-long summer, but proving all too real and all too deadly in the turning of the season. Yet a more immediate threat lurks to the south, where Jon Arryn, the Hand of the King, has died under mysterious circumstances. Now Robert is riding north to Winterfell, bringing his queen, the lovely but cold Cersei, his son, the cruel, vainglorious Prince Joffrey, and the queen's brothers Jaime and Tyrion of the powerful and wealthy House Lannister—the first a swordsman without equal, the second a dwarf whose stunted stature belies a brilliant mind. All are heading for Winterfell and a fateful encounter that will change the course of kingdoms. Meanwhile, across the Narrow Sea, Prince Viserys, heir of the fallen House Targaryen, which once ruled all of Westeros, schemes to reclaim the throne with an army of barbarian Dothraki—whose loyalty he will purchase in the only coin left to him: his beautiful yet innocent sister, Daenerys. "Long live George Martin . . . a literary dervish, enthralled by complicated characters and vivid language, and bursting with the wild vision of the very best tale tellers."—The New York Times

The Armageddon Rag - George R. R. Martin 2007-01-30

"The best novel concerning the American pop music culture of the sixties I've ever read."—Stephen King From #1 New York Times bestselling author George R. R. Martin comes the ultimate novel of revolution, rock 'n' roll, and apocalyptic murder—a stunning work of fiction that portrays not just the end of an era, but the end of the world as we know it. Onetime underground journalist Sandy Blair has come a long way from his radical roots in the '60s—until something unexpectedly draws him back: the bizarre and brutal murder of a rock promoter who made millions with a band called the Nazgûl. Now, as Sandy sets out to investigate the crime, he finds himself drawn back into his own past—a magical mystery tour of the pent-up passions of his generation. For a new messiah has resurrected the Nazgûl and the mad new rhythm may be more than anyone bargained for—a requiem of demonism, mind control, and death, whose apocalyptic tune only Sandy may be able to change in time . . . before everyone follows the beat. "The wilder aspects of the '60s . . . roar back to life in this hallucinatory story by a master of chilling suspense."—Publishers Weekly "What a story, full of nostalgia and endless excitement. . . . It's taut, tense, and moves like lightning."—Tony Hillerman "Daring . . . a knowing, wistful appraisal of . . . a crucial American generation."—Chicago Sun-Times "Moving . . . comic . . . eerie . . . really and truly a walk down memory lane."—The Washington Post

Warriors 2 - George R. R. Martin 2016-01-26

From George R. R. Martin's Introduction to Warriors: "People have been telling stories about warriors for as long as they have been telling stories. Since Homer first sang the wrath of Achilles and the ancient Sumerians set down their tales of Gilgamesh, warriors, soldiers, and fighters have fascinated us; they are a part of every culture, every

literary tradition, every genre. All Quiet on the Western Front, From Here to Eternity, and The Red Badge of Courage have become part of our literary canon, taught in classrooms all around the country and the world. Our contributors make up an all-star lineup of award-winning and bestselling writers, representing a dozen different publishers and as many genres. We asked each of them for the same thing—a story about a warrior. Some chose to write in the genre they're best known for. Some decided to try something different. You will find warriors of every shape, size, and color in these pages, warriors from every epoch of human history, from yesterday and today and tomorrow, and from worlds that never were. Some of the stories will make you sad, some will make you laugh, and many will keep you on the edge of your seat." The stories in the second mass market volume of this book are: Introduction: Stories of the Spinner Rack, by George R. R. Martin Seven Years from Home, by Naomi Novik Dirae, by Peter S. Beagle Ancient Ways, by S. M. Stirling The Scroll, by David Ball Recidivist, by Gardner Dozois Ninieslando, by Howard Waldrop Out of the Dark, by David Weber Many of these writers are bestsellers. All of them are storytellers of the highest quality. Together they make a volume of unforgettable reading. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Storm Thief - Chris Wooding 2014-05-01

Perfect for fans of Neil Gaiman and Michael Grant, this darkly thrilling novel is a powerful blend of fantasy and science-fiction. Rail and Moa are two teenage thieves. Vago is a golem of metal and flesh. All three are denizens of Orokos, a city scoured by chaotic storms that rearrange streets and turn children into glass. No one can enter the city, or leave. Until one day Rail finds a mysterious artifact that may hold the key to the secrets of the city - and the chance of escape. And so begins an impossible quest. Get ready for a breathtaking adventure.

Fire & Blood - George R. R. Martin 2021-08-24

#1 NEW YORK TIMES BESTSELLER • The thrilling history of the Targaryens comes to life in this masterly work, the inspiration for HBO's Game of Thrones prequel series House of the Dragon "The thrill of Fire & Blood is the thrill of all Martin's fantasy work: familiar myths debunked, the whole trope table flipped."—Entertainment Weekly Centuries before the events of A Game of Thrones, House Targaryen—the only family of dragonlords to survive the Doom of Valyria—took up residence on Dragonstone. Fire & Blood begins their tale with the legendary Aegon the Conqueror, creator of the Iron Throne, and goes on to recount the generations of Targaryens who fought to hold that iconic seat, all the way up to the civil war that nearly tore their dynasty apart. What really happened during the Dance of the Dragons? Why was it so deadly to visit Valyria after the Doom? What were Maegor the Cruel's worst crimes? What was it like in Westeros when dragons ruled the skies? These are but a few of the questions answered in this essential chronicle, as related by a learned maester of the Citadel. Readers have glimpsed small parts of this narrative in such volumes as The World of Ice & Fire, but now, for the first time, the full tapestry of Targaryen history is revealed. With all the scope and grandeur of Gibbon's The History of the Decline and Fall of the Roman Empire, Fire & Blood is the first volume of the definitive two-part history of the Targaryens, giving readers a whole new appreciation for the dynamic, often bloody, and always fascinating history of Westeros. Praise for Fire & Blood "A masterpiece of popular historical fiction."—The Sunday Times "The saga

is a rich and dark one, full of both the title's promised elements. . . . It's hard not to thrill to the descriptions of dragons engaging in airborne combat, or the dilemma of whether defeated rulers should 'bend the knee,' 'take the black' and join the Night's Watch, or simply meet an inventive and horrible end."—The Guardian

A Dance With Dragons: Part 2 After The Feast (A Song of Ice and Fire, Book 5) - George R.R. Martin 2012-03-15

HBO's hit series A GAME OF THRONES is based on George R R Martin's internationally bestselling series A SONG OF ICE AND FIRE, the greatest fantasy epic of the modern age. A DANCE WITH DRAGONS: AFTER THE FEAST is the SECOND part of the fifth volume in the series. 'Vivid, rich, multi-layered and utterly addictive' Daily Express

A Game of Thrones - George R. R. Martin 2003-01-01

NOW THE ACCLAIMED HBO SERIES GAME OF THRONES—THE MASTERPIECE THAT BECAME A CULTURAL PHENOMENON Winter is coming. Such is the stern motto of House Stark, the northernmost of the fiefdoms that owe allegiance to King Robert Baratheon in far-off King's Landing. There Eddard Stark of Winterfell rules in Robert's name. There his family dwells in peace and comfort: his proud wife, Catelyn; his sons Robb, Brandon, and Rickon; his daughters Sansa and Arya; and his bastard son, Jon Snow. Far to the north, behind the towering Wall, lie savage Wildings and worse—unnatural things relegated to myth during the centuries-long summer, but proving all too real and all too deadly in the turning of the season. Yet a more immediate threat lurks to the south, where Jon Arryn, the Hand of the King, has died under mysterious circumstances. Now Robert is riding north to Winterfell, bringing his queen, the lovely but cold Cersei, his son, the cruel, vainglorious Prince Joffrey, and the queen's brothers Jaime and Tyrion of the powerful and wealthy House Lannister—the first a swordsman without equal, the second a dwarf whose stunted stature belies a brilliant mind. All are heading for Winterfell and a fateful encounter that will change the course of kingdoms. Meanwhile, across the Narrow Sea, Prince Viserys, heir of the fallen House Targaryen, which once ruled all of Westeros, schemes to reclaim the throne with an army of barbarian Dothraki—whose loyalty he will purchase in the only coin left to him: his beautiful yet innocent sister, Daenerys.

The Mystery Knight: A Graphic Novel - George R. R. Martin 2017-08-08

A graphic novel edition of The Mystery Knight, one of the thrilling Dunk and Egg novellas from George R. R. Martin's A Knight of the Seven Kingdoms and a prequel of sorts to A Game of Thrones "Every wedding needs a singer, and every tourney needs a mystery knight." Westeros is eerily peaceful. King Aerys I sits on the Iron Throne. A ravaging plague has abated. Yet beneath the surface, tensions linger sixteen years after a failed rebellion. In these restless times, noble hedge knight Ser Duncan the Tall—Dunk, to his friends—and his precocious boy squire, Egg, travel the Seven Kingdoms performing chivalrous deeds, though Egg's bloodline must be concealed at all costs. After heading north for Winterfell, Dunk and Egg are lured off the kingsroad by a wedding feast—and an unusually lucrative tournament. The champion jousting will claim a rare trophy indeed: a dragon's egg. Dunk, always better in a melee, would be satisfied with a hot meal, a cup of wine, and a purse full of coins. But a treasonous plot is more likely to hatch before another dragon ever stretches its wings. Someone's on to Egg. And a mystery knight with designs on an even bigger prize soon throws the entire affair into chaos.