

# Shadow Games The Collector Chronicles 2

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**Shadow Games** - D. K. Holmberg 2017-11-26  
With the Collector thwarted, Carth realizes that until she uncovers his allies in Keyall, he will continue to threaten the city. When the city is attacked, the ruling tribunal blames Carth and uses the power of the city to confine her. The Collector demands that Carth find the Elder Stone in exchange for her freedom, but there is much more to the demand than it seems. Now

she's caught in a game that she might not be able to win and manipulated by someone more skilled than her. In this game, not only is her life at stake, but the lives of her friends are in danger if she loses. Worse, the person making the moves might be someone much closer to her than she had ever realized.

**Fae Collector** - Noah Fox  
2018-10-31

If the world could stop trying to kill the women Axel loves,

that'd be swell. Oh, and stop trying to kill him too, thanks. Having drawn some unwelcome attention to his growing team of fae women (by busting up a prison and making enemies out of some powerful - if not deranged - people), Axel just needs a minute. To heal. To train. To remind the girls how powerfully alluring they are. Instead, he'll have to do it all on the run. Hunted by mythical races that shift into human disguises, shot at by a covert military branch, and sought out by a morally bankrupt scientist, Axel is on a one-man / three-women mission to save some souls, dish out some supernatural payback, and drink the blood of his enemies before they can spill any more of his. Warning!: This book contains foul language, bloody violence, magically explicit sex scenes, vampirism, evil henchmen, abuses of power, a creepy wolf that is nobody's friend, death by excoriation, bounty hunting, vision quests, a graveyard gunfight, mind control that only sometimes goes wrong, a

souped-up motorcycle, and a nice little romp in a convent that cuts the church music short.

Shadow Fire - Tricia Zoeller  
2014-02-17

\*This is the second book (novella-length) in The Darkling Chronicles series\* As a darkling shadowcaster, Bianca Rehmling works under the three dragon lords of the Shadowland Council, casting shadows for her human charge on the earth's plane and harnessing energy to bring back for the balance and wellbeing of her kind. She's always been a law-abiding darkling, as opposed to her younger sister, Anka. When Anka broke shadowcasting rules over the summer, she suffered the wrath of the council, something Bianca never wants to witness again. To protect her sister, Bianca harbors some dark secrets, ones that could cause the decline of Shadowland. When a deadly illness called Shadow Fever strikes the village, Bianca fears her own rule-breaking has caused a fatal

imbalance in the world of Montenai. She hasn't been doing her job, her duty, and the dragon lords suspect. Family or duty? With loved ones suffering, and the dragon lords breathing down her neck, Bianca keeps her nymph friends close and her enemies...closer. When an unlikely ally offers to help, Bianca must decide if she should trust him or brave the heat alone.

**A Tale of Stars and Shadow** - Lisa Cassidy 2019-06-19

A broken warrior. A shadowy criminal. A whole new adventure awaits... A Tale of Stars and Shadow.

**Chronicle of the Horse** - 1987

Bowker's Guide to Characters in Fiction 2007 - 2008-02

*Shadow Born* - D. K. Holmberg 2016-11-23

Carthenne Rel survived the Hjan attack on the A'ras and has left the north, the only place she ever really known. Now she travels to better understand what it means that

she's shadow born. Stranded by storms in a dangerous port city, she's captured while helping rescue a young girl from slavers. Discovering her mysterious captor's agenda forces her to play his games in order to escape, only to realize she hasn't finished with the Hjan. The lessons her captor has taught just might be the key to defeating them for good while protecting all of the north.

**Athenaeum and Literary Chronicle** - 1855

*The Chronicle* - 1873

The Starlight Chronicles: An Epic Fantasy Adventure Series: Collector Set #1, Books 1-4 - C. S. Johnson 2020-05-09

IT'S HERE AT LAST - THE STARLIGHT CHRONICLES, COLLECTOR'S BOXED SET, BOOKS 1-4, with SHORT STORY EPISODES IN BETWEEN EACH BOOK! Box Set includes: BOOK 1, SLUMBERING A CHRISTMAS EPISODE, AWAKENING BOOK 2, CALLING A STARRY KNIGHT EPISODE, FALLING

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BOOK 3, SUBMERGING A WEDDING EPISODE, SEEING BOOK 4, REMEMBERING A DATE NIGHT EPISODE, BELONGING Hamilton Dinger has a nearly perfect life as he enters into tenth grade at Apollo Central High School. He has the grades for the top of the class, the good looks, and the charm to get away with just about anything. There is no need for him to believe in anything other than himself, and the idea of good and evil is laughable. But all that changes when a meteorite strikes his town, and the Seven Deadly Sinisters, and their leader, Orpheus, are released. They prey on the city residents, collecting their souls for energy and nefarious purposes. As this is happening, Hamilton's longtime dormant supernatural powers are awakened, and he discovers he is a fallen Star. And not only that, he has been called to seal away the Sinisters once more - all to Hamilton's dismay. As the supernatural calling interrupts his perfect life - with his friends at school, his fame on

the football team, and his prestigious job at the mayor's office - Hamilton finds a mix of relief and further aggravation in Elysian, a changeling dragon who declares himself to be Hamilton's "mentor," and Starry Knight, Hamilton's infuriating, secretive, and powerful co-defender, another fallen Star who has the power to seal away the Sinisters and their soul-sucking minions. Can Hamilton and his team find a way to work together to save Apollo City? Can Hamilton overcome his own selfish desires to find the will to fight? Find out in the first part of this epic fantasy adventure series about superheroes, fallen Stars, and high school from C. S. Johnson!

[The Kane Chronicles, Book Three: The Serpent's Shadow](#) - Rick Riordan 2012-05-01  
He's b-a-a-ack! Despite their best efforts, Carter and Sade Kane can't seem to keep Apophis, the chaos snake, down. Now Apophis is threatening to plunge the world into eternal darkness, and the Kanes are faced with

the impossible task of having to destroy him once and for all.

**Shadow Blessed** - D.K.

Holmberg

The A'ras of Nyaesh have a terrifying reputation: skilled swordsmen, owners of powerful magic, and ruthless killers. When they kill her parents, Carth discovers her parents had trained her for magic she never knew she possessed. She must use the skills they taught to stay alive, discover a way to find answers, and avenge them if she can. Only the discovery of a greater threat than the A'ras forces her to risk herself for new friends and a home she never wanted.

**Gardens of the Moon** -

Steven Erikson 2004-06-01

Vast legions of gods, mages, humans, dragons and all manner of creatures play out the fate of the Malazan Empire in this first book in a major epic fantasy series The Malazan Empire simmers with discontent, bled dry by interminable warfare, bitter infighting and bloody confrontations with the formidable Anomander Rake

and his Tiste Andii, ancient and implacable sorcerers. Even the imperial legions, long inured to the bloodshed, yearn for some respite. Yet Empress Laseen's rule remains absolute, enforced by her dread Claw assassins. For Sergeant Whiskeyjack and his squad of Bridgeburners, and for Tattersail, surviving cadre mage of the Second Legion, the aftermath of the siege of Pale should have been a time to mourn the many dead. But Darujhistan, last of the Free Cities of Genabackis, yet holds out. It is to this ancient citadel that Laseen turns her predatory gaze. However, it would appear that the Empire is not alone in this great game. Sinister, shadowbound forces are gathering as the gods themselves prepare to play their hand... Conceived and written on a panoramic scale, Gardens of the Moon is epic fantasy of the highest order--an enthralling adventure by an outstanding new voice. At the Publisher's request, this title is being sold without Digital Rights Management Software

(DRM) applied.

*World of Warcraft Chronicle*

*Volume 2* - BLIZZARD

ENTERTAINMENT 2017-03-14

Blizzard Entertainment and Dark Horse Books are thrilled to present the next installment of the wildly popular World of Warcraft Chronicle series.

Volume 2 will reveal more sought-after details about the game universe's history and mythology. Showcasing lush, all-new artwork from fan favorites such as Peter Lee, Joseph Lacroix, and Alex Horley, this striking tome is sure to please all fans--casual and collector alike.

**Shadow** - Amanda Sun

2013-06-01

Meet two teens whose worlds are about to change forever in this paranormal Young Adult novella, a prequel to *Ink* by debut author Amanda Sun...

Katie Greene's worst nightmare comes true when her mother dies, and she's devastated to learn that she will have to leave the only home she's ever known.

Desperate to find where she belongs, she must decide if she

has what it takes to start a new life across the ocean. For Yuu Tomohiro, every day is a nightmare. He struggles to control his strange ability, and keeps everyone at a distance so they won't get hurt—even his girlfriend, Myu. At night, a shadow haunts his dreams, and a mysterious woman torments him with omens of death and destruction. But these haunting premonitions are only the beginning... Don't miss the moment when Katie's and Tomohiro's worlds collide in *Ink*, book one of The Paper Gods series from Harlequin TEEN.

**Shadow Lane Volume 4** - Eve

Howard 2009-07-28

Ever since the 1950's, spanking has been practiced for the pleasure of adults in Random Point. The present era finds Hugo Sands at the center of its scene. Formerly a stern and imperious dom, his persistent love for Laura has all but civilized him. But instead of enchanting his favorite submissive, Hugos' sudden tameness has the opposite effect on Laura, who breaks

every rule of their relationship to provoke him into reacting like the strict martinet she once knew and loved. Meanwhile, Ivy League brat Susan Ross selects Sherman Cooper as the proper dominant to provide her naughty friend Diana Stratton with the discipline she craves. Finally, all the young women of Random Point conspire to rescue a delightful submissive from a cruel master. About the Author: In Random Point, everything is linked to spanking and this is true for the author of the Shadow Lane novels as well. Eve Howard has been writing and producing spanking erotica since the 1980's. Eve has written, directed and produced over 140 spanking videos. Female-friendly and designed to make people feel good, rather than guilty, about being into spanking, Eve suggests an irreverent alternative to the all or nothing B&D subculture portrayed in such beloved classics as "The Story of O." Many spanking fans have discovered the real life

spanking scene by following the same patterns of social networking as described in the Shadow Lane novels. And for almost twenty years, Eve's company Shadow Lane has been one of the primary social organs of the real life spanking scene. There are nine titles in the Shadow Lane series and Eve is currently working on Volume 10. She lives with her husband Tony Elka and their three cats in Las Vegas.

**Star Wars: Shadow of the Sith** - Adam Christopher  
2022-06-28

Luke Skywalker and Lando Calrissian return in this essential novel set between Return of the Jedi and The Force Awakens. The Empire is dead. Nearly two decades after the Battle of Endor, the tattered remnants of Palpatine's forces have fled to the farthest reaches of the galaxy. But for the heroes of the New Republic, danger and loss are ever-present companions, even in this newly forged era of peace. Jedi Master Luke Skywalker is haunted by visions of the dark

side, foretelling an ominous secret growing somewhere in the depths of space, on a dead world called Exegol. The disturbance in the Force is undeniable . . . and Luke's worst fears are confirmed when his old friend Lando Calrissian comes to him with reports of a new Sith menace. After Lando's daughter was stolen from his arms, he searched the stars for any trace of his lost child. But every new rumor leads only to dead ends and fading hopes—until he crosses paths with Ochi of Bestoon, a Sith assassin tasked with kidnapping a young girl. Ochi's true motives remain shrouded to Luke and Lando. For on a junkyard moon, a mysterious envoy of the Sith Eternal has bequeathed a sacred blade to the assassin, promising that it will answer the questions that have haunted him since the Empire fell. In exchange, he must complete a final mission: Return to Exegol with the key to the Sith's glorious rebirth—Rey, the granddaughter of Darth

Sidious himself. As Ochi hunts Rey and her parents to the edge of the galaxy, Luke and Lando race into the mystery of the Sith's lingering shadow and aid a young family running for their lives.

### **Cinnabar and the Island of Shadows** - J. H. Sweet 2007-12

When seven children are born without their shadows, Cinnabar and her fairy friends must travel to the Island of Shadows to find out who has taken them.

### **The Athenæum** - 1910

### **Journey of Fire and Night** -

D.K. Holmberg

A warrior who cannot die. A water seeker who wants only to save her people. An endless war that hides a threat greater than either have faced before. Jasn, a warrior known as the Wrecker of Rens, seeks vengeance for the loss of his beloved to the deadly draasin during the Endless War, wanting nothing more than to sacrifice himself in the process. When an old friend offers a dangerous chance for him to finally succeed, the key to

understanding what he finds requires him to abandon all that he believes. Ciara, a water seeker of Rens living on the edge of the arid waste, longs for the strength to help her people. When the great storms don't come to save her people, she will risk everything for her village on a deadly plan that could finally bring them to safety. As the Endless War continues, both have a part to play in stopping it, but Jasn must discover forgiveness and Ciara must find her inner strength if they are to succeed. If they cannot, a threat greater than either nation will be unleashed.

*Around the World Matching Game* - Chronicle Books Staff  
2013-08-20

72 game pieces w/art by Micah Player. Preschool+

**Shadow and Bone** - Leigh Bardugo 2013-05-07

Orphaned by the Border Wars, Alina Starkov is taken to become the protégée of the mysterious Darkling, who trains her to join the magical elite in the belief that she is the Sun Summoner, who can

destroy the monsters of the Fold.

*Shadow of the Conqueror* - Shad M. Brooks 2019-07

Who better to fight back the darkness of the world than the one responsible for most of it? Daylen, once known as the Great Bastard, the Scourge of Nations, Dayless the Conqueror, has lived in hiding since his presumed death.

Burdened by age and tremendous guilt, he thinks his life is coming to an end.

Unbeknownst to him he's about to embark on a journey towards redemption where his ruthless abilities might save the world. Many battles await with friends to be made and a past filled with countless crimes to confront, all the while trying to keep his true identity a secret. Indeed, it might be too much if not for the fabled power awaiting him. Everfall is a world of perpetual day where the continents float in an endless sky. If one jumps from the continent they will fall for many hours before returning to the same place from which they fell. Skyships

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rule the air powered by shining sunstone and industrial darkstone. A legendary order of knights bears mystical powers which they use to hunt out the dreaded Shade, monsters that regular people turn into if trapped in darkness for the length of a fall. It is a world of enchanted swords, merciless monsters, mystical knights and hard magic, filled with tales of wonder and adventure.

**Avatar, The Last Airbender: The Rise of Kyoshi (Chronicles of the Avatar Book 1)** - F. C. Yee 2019-07-16  
From the world of Avatar: The Last Airbender comes the instant USA Today and New York Times bestselling novel starring Avatar Kyoshi—now in paperback! Justice begins with one woman. After nine years of desperate searching for the next Avatar, the discovery of young, charming Avatar Yun has brought stability to the four nations—that is, until Earth Kingdom-born Kyoshi, Yun’s unassuming friend and servant, demonstrates remarkable bending during a

mission to the South Pole. With the identity of the true Avatar at stake and the growing unrest among her allies turning into violence, Kyoshi is forced to flee the Avatar mansion with her fiery friend Rangi, taking little more than the metal war fans and headress her parents left behind. It isn’t easy finding Avatar training on the run, but Kyoshi and Rangi find unlikely supporters in the daofei: ragtag criminals and outlaws living in the shadows of the Earth Kingdom. Torn between following the traditional path of an Avatar and seeking vengeance for those she has lost, Kyoshi struggles to accept her newfound power as she trains in secret. But while Kyoshi, Rangi, and her daofei friends face off against brutal underworld rivals, those who seek to control the Avatar draw ever closer to her, leaving trails of the dead in their wake. The story behind the longest-living Avatar in the history of this beloved world, The Rise of Kyoshi maps Kyoshi’s journey from a girl of humble origins to the merciless pursuer of justice

still feared and admired centuries after becoming the Avatar.

*The Binder's Game* - D. K. Holmberg 2017-08-18

When the assassin Galen is hired to capture a slaver rather than kill, he learns his target is more than she appears. The job takes him deeper into the Eban underworld as he tries to understand how he's been used, and why his only friend in the city seems to know more than she should. Surviving pits him against those with abilities far exceeding his own, and leads him to realize that he has been a part of a much larger game. For him to escape, he'll have to learn what role he has to play, if only he can discover why everyone wants to use him. Set in the world of *The Dark Ability* and *The Shadow Accords*

**Encountering Enchantment: A Guide to Speculative Fiction for Teens, 2nd Edition** - Susan Fichtelberg 2015-09-29

The most current and complete guide to a favorite teen genre, this book maps current

releases along with perennial favorites, describing and categorizing fantasy, paranormal, and science fiction titles published since 2006. • Encompasses a wide selection of speculative fiction genres to suit a broad spectrum of readers in grades 6-12 • Identifies award-winning titles, grade levels, book club potential, and alternative media formats and provides complete bibliographic information for each title • Includes interviews with prominent authors that convey the perspectives of the creators of the worlds into which readers are drawn • Covers some children's literature and some adult novels that are popular with young adults • Offers a detailed subject index with an extensive number of access points

**The Book of Lost Things** - John Connolly 2006-11-07  
Taking refuge in fairy tales after the loss of his mother, twelve-year-old David finds himself violently propelled into an imaginary land in which the boundaries of fantasy and

reality are disturbingly melded.  
By the author of *The Black Angel*. 75,000 first printing.

*Chased by Fire* - DK Holmberg  
2014-10-20

An ancient artifact that must be found... Terrifying creatures from dark and dangerous Incendin... And long-forgotten elementals again unleashed on the world. As an earth senser, Tan is tasked with helping guide the king's servant through the dangerous mountain passes in search for the artifact before Incendin can reach it first. But after losing his father to the war, Tan wants nothing to do with the king's demands. When everything he knows is lost, he is forced to risk himself to save the one person who can find the artifact, a beautiful girl who has lost as much as Tan. In doing so, power the world hasn't seen in nearly a thousand years is awoken, and a warrior long thought dead returns to claim the artifact for himself.

**Shadowland** - Peter Straub  
2015-08-18

You have been there... if you

have ever been afraid. Come back. To a dark house deep in the Vermont woods, where two friends are spending a season of horror, apprenticed to a Master Magician. Learning secrets best left unlearned. Entering a world of incalculable evil more ancient than death itself. More terrifying. And more real. Only one of them will make it through.

*Castlevania Series* -

**The Hunger Games** - Suzanne Collins 2012

First in the ground-breaking HUNGER GAMES trilogy, this new foiled edition of THE HUNGER GAMES is available for a limited period of time. Set in a dark vision of the near future, a terrifying reality TV show is taking place. Twelve boys and twelve girls are forced to appear in a live event called The Hunger Games. There is only one rule: kill or be killed. When sixteen-year-old Katniss Everdeen steps forward to take her younger sister's place in the games, she sees it as a death sentence. But

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Katniss has been close to death before. For her, survival is second nature.

Shadow Hunted - D. K.

Holmberg 2017-11-13

Carthenne Rel is born of shadow magic. Gifted with the power to control the flame that burns within her. A master strategist. All will be tested by the mysterious Collector. As she travels south, wanting to solidify her growing network, word of attacks in the south leads her to a distant city with a strange past. While searching for answers and attempting to establish a presence as she has in countless other cities, she finds power that rivals her own and a challenger who might be not only more powerful than her, but an even more cunning strategist. Carth must save her friends-and the city-before the plan set in place by the Collector succeeds.

**Arkham House Books** - Leon Nielsen 2015-02-18

This reference work covers the supernatural and speculative fiction published by Arkham House Publishers, Inc., of Sauk City, Wisconsin. In 1937,

promising Wisconsin writer August Derleth decided to publish a collection of the stories of his recently deceased friend, H. P. Lovecraft. After two years of failed attempts, Derleth and another Lovecraft fan, Donald Wandrei, published the collection themselves under the name of Arkham. In the years that followed, Arkham House published the works of many of the foremost American and British writers of weird fiction, including Basil Copper, Lord Dunsany, Robert E. Howard, and Robert Bloch. Arkham published Ray Bradbury's first book, *Dark Carnival*, in 1947. The work begins with a history of the house and biography of August Derleth; it also includes a chapter on H. P. Lovecraft's connection to Arkham. The main body of the text consists of chronologically listed descriptions and current values of the more than 230 titles published by Arkham House and its two imprints, Mycroft & Moran and Stanton & Lee. These entries detail editions, reprints, special points,

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restoration, care, buying and selling, investment, and future trends. Other features include alphabetical indexes of titles and authors, lists of scarcity and value ranking, a list of annual stock lists and catalogs, and a bibliography of reference literature. The book is illustrated throughout with dust jacket reproductions and photographs.

**The Athenaeum** - 1856

*The Indian News and Chronicle of Eastern Affairs* - 1858

The Shadow Thieves - Anne Ursu 2007-04-24

After her cousin Zee arrives from England, thirteen-year-old Charlotte and he must set out to save humankind from denizens of the underworld, Nightmares, Death, Pain, and a really nasty guy named Phil.

**The Winter Witch** - Paula Brackston 2013-01-29

New York Times bestselling author Paula Brackston transports readers to the windswept mountains of Wales in *The Winter Witch*, an enthralling tale of love and

magic. In her small early nineteenth century Welsh town, there is no one quite like Morgana. She is small and quick and pretty enough to attract a suitor, but there are things that set her apart from other girls. Though her mind is sharp she has not spoken since she was a young girl. Her silence is a mystery, as well as her magic—the household objects that seem to move at her command, the bad luck that visits those who do her ill. Concerned for her safety, her mother is anxious to see Morgana married, and Cai Jenkins, the widowed drover from the far hills who knows nothing of the rumors that swirl around her, seems the best choice. After her wedding, Morgana is heartbroken at leaving her mother, and wary of this man, whom she does not know, and who will take her away to begin a new life. But she soon falls in love with Cai's farm and the wild mountains that surround it. Here, where frail humans are at the mercy of the elements, she thrives, her wild nature and her magic

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blossoming. Cai works to understand the beautiful, half-tamed creature he has chosen for a bride, and slowly, he begins to win Morgana's affections. It's not long, however, before her strangeness begins to be remarked upon in her new village. A dark force is at work there—a person who will stop at nothing to turn the townspeople against Morgana, even at the expense of those closest to her. Forced to defend her home, her man, and herself from all comers, Morgana must learn to harness her power, or she will lose everything in this beautifully written, enchanting novel. "An enthralling tale of love and magic." -USA Today

**Fearsome Journeys** - Scott Lynch 2013-05-28

How do you encompass all the worlds of the imagination? Within fantasy's scope lies every possible impossibility, from dragons to spirits, from magic to gods, and from the unliving to the undying. In *Fearsome Journeys*, master anthologist Jonathan Strahan sets out on a quest to find the

very limits of the unlimited, collecting twelve brand new stories by some of the most popular and exciting names in epic fantasy from around the world. With original fiction from Scott Lynch, Saladin Ahmed, Trudi Canavan, K J Parker, Kate Elliott, Jeffrey Ford, Robert V S Redick, Ellen Klages, Glen Cook, Elizabeth Bear, Ellen Kushner, Ysabeau S. Wilce and Daniel Abraham, *Fearsome Journeys* explores the whole range of the fantastic.

**The Shadow Games** -

Samantha Sabian 2015-07-16

The dragons have returned to Arianthem, and four of the Ancients go to war. Talan is joined by Kylan, her seductive ally from the Great War, while Volva, her enemy, uses her carnal ways to stand against the Queen of all Dragons. Both of Talan's children must stand with her, and Talan gambles that her trust in them is not misplaced. Meanwhile, both the Ha'kan and Tavinter seek Skye, the young ruler who was kidnapped by a sorceress.

Haunted by thoughts of her

violation and captivity, they will not stop until they find her, even if it means searching every leagule of the Deep Woods. Unfortunately, Raine, the one most suited to find Skye, cannot even look because it most certainly is a trap for the Scinterian warrior. Instead, she must deal with the Shadow Guild, the upper echelon of all Assassins in Arianthem. These vampyres are contracted to kill a head of state and Raine must stop the assassination before it destroys the nascent Alliance. But this forces her to deal with the impulsively sexual creatures whose manipulations and machinations put even the Goddess of the Underworld to shame.

*The Dark Ability* - D. K.

Holmberg 2016-01-02

Exiled by his family. Claimed by thieves. Could his dark ability be the key to his salvation? Rsiran is a disappointment to his family, gifted with the ability to Slide. It is a dark magic, one where he can transport himself

wherever he wants, but using it will only turn him into the thief his father fears. Forbidden from Sliding, he's apprenticed under his father as a blacksmith where lorcith, a rare, precious metal with arcane properties, calls to him, seducing him into forming forbidden blades. When discovered, he's banished, sentenced indefinitely to the mines of Ilphaesn Mountain. Though Rsiran tries to serve obediently, to learn to control the call of lorcith as his father demands, when his life is threatened in the darkness of the mines, he finds himself Sliding back to Elaeavn where he finds a black market for his blades - and a new family of thieves. There someone far more powerful than him discovers what he can do and intends to use him. He doesn't want to be a pawn in anyone's ambitions; all he ever wanted was a family. But the darkness inside him cannot be ignored - and he's already embroiled in an ancient struggle that only he may be able to end.